

SetSettingsButtonEnabled.SetAlignmentMarkerEnabled.SetVR
BackButtonEnabled.only.SetShowVrBackButtonOnlyInVR.SetT
apIsTrigger.GetDisplayMetrics.SupportsNativeUILayer.Support
tsUnityRenderEvent.CreateStereoScreen.GetEyePose.GetProj
ection.GetViewport.OnLevelLoaded.ComputeEyesFromProfile.
MakeProjection.GetDevice.<Profile>k__BackingField.headPos
e.leftEyePose.rightEyePose.leftEyeDistortedProjection.rightEy
eDistortedProjection.leftEyeUndistortedProjection.rightEyeU
ndistortedProjection.leftEyeDistortedViewport.rightEyeDistor
tedViewport.leftEyeUndistortedViewport.rightEyeUndistorted
Viewport.recommendedTextureSize.triggered.tilted.profileCh
anged.backButtonPressed.DisplayMetrics.CardboardAndroidD
evice.SetApplicationState.ActivityListenerClass.activityListene
r.CrittercismAndroid.Aptelligent.appID.LogHandledException.L
ogUnhandledException.latency.bytesSent.exceptionStatus.Lo
gNetworkRequest.GetOptOut.optOutStatus.SetOptOut.DidCr
ashOnLastLoad.SetUsername.SetMetadata.breadcrumb.Leave
Breadcrumb.userflowName.BeginUserflow.BeginTransaction.
CancelUserflow.CancelTransaction.EndUserflow.EndTransacti
on.FailUserflow.FailTransaction.SetUserflowValue.SetTransact
ionValue.GetUserflowValue.GetTransactionValue.OnUnhandl
edException.SetLogUnhandledExceptionAsCrash.GetLogUnha
ndledExceptionAsCrash.OnLogMessageReceived.PluginCallSta
tic.RetType.CRITTERCISM_CLASS.mCrittercismsPlugin.logUnha
ndExceptionAsCrash.CrittercismConfig.GetAndroidConfig.G
etCustomVersionName.customVersionName.SetCustomVersi
onName.IsLogcatReportingEnabled.shouldCollectLogcat.SetLo
gcatReportingEnabled.IsServiceMonitoringEnabled.isServiceM
onitoringEnabled.SetServiceMonitoringEnabled.CallConfigMet
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ism.isOptedOut.latencyInSeconds.latencyInMilliseconds.Critte
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tyId.DebugExtension.DebugPoint.DebugBounds.DebugLocalC
ube.DebugCircle.DebugWireSphere.DebugCylinder.DebugCon
e.DebugArrow.DebugCapsule.DrawPoint.DrawBounds.DrawL

ocalCube.DrawCircle.DrawCylinder.DrawCone.DrawArrow.Dra
wCapsule.includeInfo.MethodsOfObject.MethodsOfType.Item
SelectedDelegate.EnhancedUI.listItemBase.ItemSelectedIntDe
legate.ItemSelectedFloatDelegate.ItemSelectedStringDelegate.
EnhancedScroller.listItemSize.startDataIndex.listItemSizes.dat
aIndex.JumpToIndex.ToggleMask.ToggleLoop.displayMode.Se
tScrollBarDisplayMode
.get__ListItemContainerSize
.get__ScrollRectSize
.get__ListSize
.get__VerticalScrolling.ScrollbarScrolled.forceSetData.listItemI
ndex.CreateListItem.SetListItemContainer.UID.ItemPosition.d
ataIndexModulus.ItemSize.CalculateFirstScrollUID.firstScrollIn
dex.CalculateLastScrollUID.pixelOffset.CalculateScrollUID.Calc
ulateScrollPosition.CreateVector.SetScrollBarVisibility.listItem.
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itemSelectedString.scrollRect.listItemContainer.listItemPrefab.
scrollbarDisplayMode.DATA_INDICES_PER_JUMP_MARKER._j
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tItemContainerSize._ScrollRectSize._ListSize._VerticalScrolling.
ScrollbarDisplayMode.ShowIfRelevant.JumpMarker.ListItemB[©]
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.get_ItemIndex
.set_ItemIndex
.get_DataIndex
.set_DataIndex
.get_UID
.set_UID
.get_Scroller
.set_Scroller
.get_IsActive
.set_IsActive

.get_MainRectTransform.objectData.CopyItem._dataIndex.<ItemIndex>k__BackingField.<UID>k__BackingField.<Scroller>k__BackingField.ItemIndex.DataIndex.MainRectTransform.SmallList`1.ResizeArray.RemoveEnd.LeanTest.didPass.failExplanation.padRight.printOutLength.formatBC.formatB.formatC.overview.tests.passes.LTRect

.get_hasInitiliazed

.get_id

.setId.resetForRotation

.setStyle.fontSizeToFit

.setFontSizeToFit

.setColor

.setLabel.useSimpleScale.relativeRect

.setUseSimpleScale.sizeByHeight

.setSizeByHeight._rect.rotateEnabled.rotateFinished.alphaEnabled.labelStr.useColor._id.colorTouched.hasInitiliazed.LTBezier

r.bezierPoint.bb.cc.arcLengths.LTBezierPath.pts_.setPoints.ratio.place2d.placeLocal2d.place.placeLocal.pts.orientToPath.orientToPath2d.beziers.lengthRatio.LTSpline.gizmo

Draw.Velocity.numSections.currPt.totalLength.TweenAction.

MOVE_X.MOVE_Y.MOVE_Z.MOVE_LOCAL_X.MOVE_LOCAL_Y.

MOVE_LOCAL_Z.MOVE_CURVED.MOVE_CURVED_LOCAL.MOVE_SPLINE.

MOVE_SPLINE_LOCAL.SCALE_X.SCALE_Y.SCALE_Z.

ROTATE_X.ROTATE_Y.ROTATE_Z.ROTATE_AROUND.ROTATE_

AROUND_LOCAL.CANVAS_ROTATEAROUND.CANVAS_ROTATE

AROUND_LOCAL.CANVAS_PLAYSPRITE.TEXT_ALPHA.CANVAS_

ALPHA.ALPHA_VERTEX.COLOR.CALLBACK_COLOR.TEXT_COLO

R.CANVAS_COLOR.CALLBACK.MOVE.MOVE_LOCAL.ROTATE.R

OTATE_LOCAL.SCALE.VALUE3.GUI_MOVE.GUI_MOVE_MARGI

N.GUI_SCALE.GUI_ALPHA.GUI_ROTATE.DELAYED_SOUND.CA

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utQuad.easeInQuad.easeInOutQuad.easeInCubic.easeOutCubi

c.easeInOutCubic.easeInQuart.easeOutQuart.easeInOutQuart.

easeInQuint.easeOutQuint.easeInOutQuint.easeInSine.easeO

utSine.easeInOutSine.easeInExpo.easeOutExpo.easeInOutExp

o.easeInCirc.easeOutCirc.easeInOutCirc.easeInBounce.easeOutBounce.easeInOutBounce.easeInBack.easeOutBack.easeInOutBack.easeInElastic.easeOutElastic.easeInOutElastic.easeSpring.easeShake.punch.once.clamp.pingPong.animationCurve.LTD
escr

.get_uniqueId

.setFromColor.resume

.setAxis

.setDelay.easeType

.setEase.easeCurve

.setTo

.setFrom.diff

.setDiff.has

.setHasInitialized

.setTime

.setRepeat.loopType

.setLoopType.useEstimatedTime

.setUseEstimatedTime.useFrames

.setUseFrames.useManualTime

.setUseManualTime.loopCount

.setLoopCount

.setLoopOnce

.setLoopClamp

.setLoopPingPong

.setOnComplete.onCompleteParam

.setOnCompleteParam.onUpdate

.setOnUpdate

.setOnUpdateObject

.setOnUpdateVector2

.setOnUpdateVector3

.setOnUpdateColor.onUpdateParam

.setOnUpdateParam.doesOrient

.setOrientToPath.doesOrient2d

.setOrientToPath2d

.setRect



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.setPath
.setPoint.doesDestroy
.setDestroyOnComplete.audio
.setAudio
.setOnCompleteOnRepeat
.setOnCompleteOnStart.sprites
.setSprites.frameRate
.setFrameRate.hasPhysics.onCompleteOnRepeat.onCompleteOnStart.passed.lastVal.directionLast.destroyOnComplete.trans.ltRect.origRotation.tweenType.hasUpdateCallback.onUpdateFloat.onUpdateFloatObject.onUpdateVector2.onUpdateVector3.onUpdateVector3Object.onUpdateColor.onCompleteObject.uiText.uImage.global_counter.uniqueId.LeanTween
.get_maxSearch.maxSimultaneousTweens.textAlphaRecursive.tween.tweenColor.removeTween.closestRot.callComplete.cancelAll.pauseAll.resumeAll.isTweening.drawBezierPath.logError
.get_tweenEmpty.tweenAction.pushNewTween.play.textAlpha.alphaVertex.delayTime.delayedCall.destroyAfter.move.moveSpline.moveSplineLocal.moveMargin.moveX.moveY.moveZ.moveLocal.moveLocalX.moveLocalY.moveLocalZ.rotate.rotateLocal.rotateX.rotateY.rotateZ.rotateAround.rotateAroundLocal.scaleX.scaleY.scaleZ.callOnUpdate.delayedSound.rectTrans.tweenDescr.ratioPassed.tweenOnCurve.tweenOnCurveVector.easeOutQuadOpt.easeInQuadOpt.easeInOutQuadOpt.clerp.spring.eventId.addListener.caller.removeListener.dispatchEvent.throwErrors.tau.tweens.tweensFinished.tweenMaxSearch.maxXTweens.frameRendered._tweenEmpty.dtEstimated.dtManual.previousRealTime.dtActual.finishedCnt.shake.timeTotal.isTweenFinished.maxTweenReached.newVect.customTarget.startSearch.descr.eventListeners.goListeners.eventsMaxSearch.EVENTS_MAX.LISTENERS_MAX.INIT_LISTENERS_MAX.maxSearch.tweenEmpty.LTEvent.LTGUI.initRectCheck.updateLevel.checkOnScreen.destroy.destroyAll.hasNoOverlap.pressedWithinRect.vec2.checkWithinRect.firstTouch.RECT_LEVELS.RECTS_PER_L

EVEL.BUTTONS_MAX.levelDepths.buttons.buttonLevels.buttonLastFrame.isGUIEnabled.Element_Type.Gesture.LunarConsole.SwipeDown.trim.LunarConsoleSettings.consoleEnabled.LunarConstants.LunarConsoleInternal.UpdateJsonURL.PluginName.PluginDisplayName.PluginScriptPath.TuioInput.TouchScript.InputSources
.get_TuioPort
.set_TuioPort
.get_SupportedInputs
.set_SupportedInputs
.get_TuioObjectMappings
.get_CursorTags
.get_BlobTags
.get_ObjectTags.UpdateInput.touch.return.CancelTouch.connect.disconnect.updateInputs.updateBlobProperties.updateObjectProperties
.getTagById.OnCursorAdded.OnCursorUpdated.OnCursorRemoved.OnBlobAdded.OnBlobUpdated.OnBlobRemoved.OnObjectAdded.OnObjectUpdated.OnObjectRemoved.SOURCE_TUIO.tuioPort.supportedInputs.tuioObjectMappings.cursorTags.blobTags.objectTags.cursorProcessor.objectProcessor.blobProcessor.cursorToInternalId.blobToInternalId.objectToInternalId.screenWidth.screenHeight.TuioPort.SupportedInputs.TuioObjectMappings.CursorTags.BlobTags.ObjectTags.Cursors.Blobs.TuioObjectMapping.TouchScriptInputModule.TouchScript.Behaviors
.get_HorizontalAxis
.set_HorizontalAxis
.get_VerticalAxis
.set_VerticalAxis
.get_SubmitButton
.set_SubmitButton
.get_CancelButton
.set_CancelButton.raycastPointer.initPointerData.injectPointer.updatePointerData.movePointer.endPointer

.getPointerData.removePointerData
.getLastPointerEventData.clearSelection.deselectIfSelectionChanged.processBegan.AllowTouch.processMove.processEnded.allowMoveEventProcessing.shouldStartDrag.sendSubmitEventToSelectedObject
.getRawMoveVector.sendMoveEventToSelectedObject.sendUpdateEventToSelectedObject.touchEventArgs.touchBeganHandler.touchMovedHandler.touchEndedHandler.touchCancelledHandler.ForceEnableMultitouch.pointerEvents.nextActionTime.lastMoveDirection.lastMoveStartTime.HorizontalAxis.VerticalAxis.SubmitButton.CancelButton.Transformer.transformHandler.cachedTransform.TouchProxy.TouchScript.Behaviors.Visualizer.updateOnce.stringBuilder.TouchProxyBase
.get_ShowTouchId
.set_ShowTouchId
.get_ShowTags
.set_ShowTags.UpdateTouch.hide.show.<ShowTouchId>k__BackingField.<ShowTags>k__BackingField.ShowTouchId.ShowTags.TouchVisualizer
.get_TouchProxy
.set_TouchProxy
.get_UseDPI
.set_UseDPI
.get_TouchSize
.set_TouchSize.instantiateProxy.clearProxy
.getTouchSize.updateDefaultSize.touchProxy.showTouchId.showTags.useDPI.touchSize.defaultSize.proxies.UseDPI.TouchSize.Clusters.TouchScript.Clusters
.get_PointsCount
.get_MinPointsDistance
.set_MinPointsDistance
.get_HasClusters.GetCenterPosition.GetPreviousCenterPosition.AddPoint.AddPoints.RemovePoint.RemovePoints.RemoveAllPoints.distributePoints.checkClusters.markDirty.markClean.CLUSTER1.CLUSTER2.dirty.cluster1.cluster2.minPointDistance.

minPointDistanceSqr.hasClusters.PointsCount.MinPointsDistance.HasClusters.DebuggableMonoBehaviour.TouchScript
.get_DebugMode
.set_DebugMode.DebugMode.DisplayDevice.TouchScript.Devices.Display
.get_DPI
.set_DPI.DPI.GenericDisplayDevice
.get_INTERNAL_IsLaptop.isLaptop.INTERNAL_IsLaptop.IDisplayDevice.GestureManager.GestureManagerInstance
.get_GlobalGestureDelegate
.set_GlobalGestureDelegate.INTERNAL_GestureChangeState.doUpdateBegan.doUpdateMoved.doUpdateEnded.doUpdateCancelled.process.dispatch.processTarget.processTargetBegan.resetGestures.outputList
.getHierarchyEndingWith.includeSelf
.getHierarchyBeginningWith
.getHierarchyContaining
.getEnabledGesturesOnTarget
.getGuaranteedGesturesOnLayer.gesturesIsActive.recognizeGestureIfNotPrevented.failGesture.shouldReceiveTouch.shouldBegin.canPreventGesture.eventArgs.frameFinishedHandler.frameStartedHandler.<gestureListPool>m__0.<gestureListPool>m__1.<GlobalGestureDelegate>k__BackingField.shuttingDown.gesturesToReset._updateBegan._updateMoved._updateEnded._updateCancelled._processTarget._processTargetBegan.activeGestures.gestureListPool.GlobalGestureDelegate.PinnedTransformGestureBase.TouchScript.Gestures.Base.add_TransformStarted.remove_TransformStarted.add_Transformed.remove_Transformed.add_TransformCompleted.remove_TransformCompleted
.get_ScreenTransformThreshold
.set_ScreenTransformThreshold
.get_DeltaRotation
.get_DeltaScale
.get_ScreenPosition

.get_PreviousScreenPosition.touchBegan.touchEnded.onBegan.onChanged.onRecognized.onFailed.onCancelled.relevantTouches
.getPointScreenPosition
.getPointPreviousScreenPosition.updateScreenTransformThreshold.TRANSFORM_START_MESSAGE.TRANSFORM_MESSAGE.TRANSFORM_COMPLETE_MESSAGE.transformStartedInvoker.transformedInvoker.transformCompletedInvoker.screenTransformPixelThreshold.screenTransformPixelThresholdSquared.cachedCollider.deltaRotation.deltaScale.screenPixelTranslationBuffer.screenPixelRotationBuffer.angleBuffer.screenPixelScalingBuffer.scaleBuffer.isTransforming.movedTouches.projectionParams.screenTransformThreshold.ScreenTransformThreshold.DeltaRotation.DeltaScale.ScreenPosition.PreviousScreenPosition.TransformStarted.Transforming.TransformCompleted.TransformType.Scaling.TransformGestureBase
.get_MinScreenPointsDistance
.set_MinScreenPointsDistance
.get_DeltaPosition.touchMoved.oldScreenPos1.oldScreenPos2.newScreenPos1.newScreenPos2.doRotation.doScaling.oldScreenPos.newScreenPos.doOnePointTranslation.dR.dS.doTwoPointTranslation
.getNumPoints.relevantTouches1.relevantTouches2.updateMoved.updateMinScreenPointsDistance.minScreenPointsPixelDistance.minScreenPointsPixelDistanceSquared.minScreenPointsDistance.MinScreenPointsDistance.Translation.ClusteredPinnedTransformGesture.TouchScript.Gestures.Clustered.ClusteredScreenTransformGesture.clusters.ClusteredTransformGesture.FlickGesture.TouchScript.Gestures.add_Flicked.remove_Flicked
.get_FlickTime
.set_FlickTime
.get_MinDistance
.set_MinDistance
.get_MovementThreshold

.set_MovementThreshold
.get_Direction
.get_ScreenFlickVector
.set_ScreenFlickVector
.get_ScreenFlickTime
.set_ScreenFlickTime.FLICK_MESSAGE.flickedInvoker.<ScreenFlickVector>k__BackingField.<ScreenFlickTime>k__BackingField.flickTime.movementThreshold.moving.movementBuffer.deltaSequence.FlickTime.MinDistance.MovementThreshold.ScreenFlickVector.ScreenFlickTime.Flicked.GestureDirection.add_StateChanged.remove_StateChanged.add_Cancelled.remove_Cancelled
.get_MinTouches
.set_MinTouches
.get_MaxTouches
.set_MaxTouches
.get_RequireGestureToFail
.set_RequireGestureToFail
.get_CombineTouches
.set_CombineTouches
.get_CombineTouchesInterval
.set_CombineTouchesInterval
.get_UseSendMessage
.set_UseSendMessage
.get_SendStateChangeMessages
.set_SendStateChangeMessages
.get_SendMessageTarget
.set_SendMessageTarget
.get_PreviousState
.set_PreviousState
.get_NormalizedScreenPosition
.get_PreviousNormalizedScreenPosition
.get_ActiveTouches
.get_LastEndedTouch
.set_LastEndedTouch

.get_NumTouches
.get_Delegate
.set_Delegate
.get_gestureManager
.get_touchManager
.set_touchManager
.get_touchesNumState
.set_touchesNumState.AddFriendlyGesture.IsFriendly.GetTargetHitResult.HasTouch.CanPreventGesture.CanBePreventedByGesture.ShouldReceiveTouch.ShouldBegin.cancelTouches.returnTouches.INTERNAL_SetState.INTERNAL_Reset.INTERNAL_TouchBegan.INTERNAL_TouchMoved.INTERNAL_TouchEnded.INTERNAL_TouchCancelled.INTERNAL_RemoveFriendlyGesture.shouldCacheTouchPosition
.setState.touchCancelled.onPossible.retainTouches.releaseTouches.registerFriendlyGesture.unregisterFriendlyGesture.requiredToFailGestureStateChangedHandler
.STATE_CHANGE_MESSAGE.CANCEL_MESSAGE.stateChangedInvoker.cancelledInvoker.<PreviousState>k__BackingField.<LastEndedTouch>k__BackingField.<Delegate>k__BackingField.<touchManager>k__BackingField.<touchesNumState>k__BackingField.lastRemovedTouch.advancedProps.minTouches.maxTouches.combineTouches.combineTouchesInterval.useSendMessage.sendStateChangeMessages.sendMessageTarget.requireGestureToFail.friendlyGestures.numTouches.readonlyActiveTouches.touchSequence.gestureManagerInstance.delayedStateChange.requiredGestureFailed.cachedScreenPosition.cachedPreviousScreenPosition.MinTouches.MaxTouches.RequireGestureToFail.CombineTouches.CombineTouchesInterval.UseSendMessage.SendStateChangeMessages.SendMessageTarget.PreviousState.NormalizedScreenPosition.PreviousNormalizedScreenPosition.ActiveTouches.LastEndedTouch.NumTouches.gestureManager.touchManager.touchesNumState.Cancelled.GestureState.Possible.Changed.Recognized.TouchesNumState.InRange.TooFew.TooMany.PassedMinThreshold.PassedMaxThres

hold.PassedMinMaxThreshold.GestureStateChangeEventArgs.
previousState.<State>k__BackingField.IGestureDelegate.ShouldRecognizeSimultaneously.ITransformGesture.ApplyTransform.LongPressGesture.add_LongPressed.remove_LongPressed
.get_TimeToPress
.set_TimeToPress
.get_DistanceLimit
.set_DistanceLimit.wait.LONG_PRESS_MESSAGE.longPressedInvoker.timeToPress.distanceLimit.distanceLimitInPixelsSquared.totalMovement.TimeToPress.DistanceLimit.LongPressed.<wait>c__Iterator0.<targetTime>__0.MetaGesture.add_TouchBegan.remove_TouchBegan.add_TouchMoved.remove_TouchMoved.add_TouchEnded.remove_TouchEnded.add_TouchCancelled.remove_TouchCancelled.TOUCH_BEGAN_MESSAGE.TOUCH_MOVED_MESSAGE.TOUCH_ENDED_MESSAGE.TOUCH_CANCELLED_MESSAGE.touchBeganInvoker.touchMovedInvoker.touchEndedInvoker.touchCancelledInvoker.TouchBegan.TouchMoved.TouchEnded.TouchCancelled.MetaGestureEventArgs
.get_Touch
.set_Touch.<Touch>k__BackingField.PinnedTransformGesture
.get_Projection
.set_Projection
.get_ProjectionPlaneNormal
.set_ProjectionPlaneNormal
.get_TransformPlane
.get_RotationAxis.updateProjectionPlane.projectionPlaneNormal.projectionLayer.transformPlane.ProjectionPlaneNormal.TransformPlane.RotationAxis.ProjectionType.Global.PressGesture.add_Pressed.remove_Pressed
.get_IgnoreChildren
.set_IgnoreChildren.PRESS_MESSAGE.pressedInvoker.ignoreChildren.IgnoreChildren.ReleaseGesture.add_Released.remove_Released.RELEASE_MESSAGE.releasedInvoker.ScreenTransformGesture.scaleAndRotate.TapGesture.add_Tapped.remove_Tapped

.get_NumberOfTapsRequired
.set_NumberOfTapsRequired
.get_TimeLimit
.set_TimeLimit.TAP_MESSAGE.tappedInvoker.numberOfTaps
Required.timeLimit.tapsDone.NumberOfTapsRequired.TimeLi
mit.Tapped.TransformGesture
.get_LocalDeltaPosition.projectScaledRotated.LocalDeltaPositi
on.UIGesture.TouchScript.Gestures.UI
.setPointerData.pointerData.TouchData.onTarget.OnTarget.T
ouchScript.Hit.IsHit.ObjectHitResult.Hit.Miss.TouchHit
.get_Transform
.get_RaycastHit
.get_RaycastHit2D
.get_RaycastResult
.get_Point
.get_Normal.raycastHit2D.raycastResult.TouchHitType.Hit3D.
Hit2D.HitUI.Untouchable.DiscardTouch.IDebuggable.IGesture
Manager.ITouchManager.add_FrameStarted.remove_FrameSt
arted.add_FrameFinished.remove_FrameFinished
.get_DisplayDevice
.set_DisplayDevice
.get_ShouldCreateCameraLayer
.set_ShouldCreateCameraLayer
.get_ShouldCreateStandardInput
.set_ShouldCreateStandardInput
.get_Layers
.get_Inputs
.get_DotsPerCentimeter
.get_NumberOfTouches.addIfExists.at.ChangeLayerIndex.Get
HitTarget.ShouldCreateCameraLayer.ShouldCreateStandardIn
put.Inputs.DotsPerCentimeter.NumberOfTouches.FrameStart
ed.FrameFinished.TouchEventArgs.GetCachedEventArgs.ICoor
dinatesRemapper.Remap
.get_CoordinatesRemapper

.set_CoordinatesRemapper.CoordinatesRemapper.MouseHandler.TouchScript.InputSources.InputHandlers.tags.beginTouch.moveTouch.endTouch.cancelTouch.EndTouches.mousePointId.fakeMousePointId.mousePointPos.TouchHandler
.get_HasTouches.internalBeginTouch.internalEndTouch.internalCancelTouch.systemToInternalId.touchesNum.HasTouches.TouchState.InputSource.canRemap.updateTouch.<CoordinatesRemapper>k__BackingField.MobileInput.DisableOnNonTouchPlatforms.Tags.touchHandler.MouseInput.DisableOnMobilePlatforms.mouseHandler.StandardInput.enableMouse.disableMouse.enableTouch.disableTouch.TouchTags.MouseTags.PenTags.Windows8Touch.Windows7Touch.WebPlayerTouch.WebGLTouch.Windows8Mouse.Windows7Mouse.UniversalWindowsMouse.Windows8TouchAPIType.Windows8.Windows7.Windows7TouchAPIType.CameraLayer.TouchScript.Layers.castRay.doHit.sortHits.sortedHits.tmpHitTestList.<sortHits>c__AnonStorey0.cameraPos.CameraLayer2D.<sortHits>m__0.layerIds.layerById.CameraLayerBase
.get_LayerMask
.set_LayerMask
.get_WorldProjectionNormal
.setName.createProjectionParams.updateCamera._camera.WorldProjectionNormal.FullscreenLayer
.set_Camera.cacheCameraTransform.cameraTransform.LayerType.MainCamera.ILayerDelegate.ProjectionParams.projectionPlane.ProjectTo.ProjectFrom.CameraProjectionParams.CanvasProjectionParams.TouchLayer.GetProjectionParams.GetGuaranteedGestures.INTERNAL_BeginTouch.INTERNAL_UpdateTouch.INTERNAL_EndTouch.INTERNAL_CancelTouch.guaranteedGestures.layerProjectionParams.LayerHitResult.TouchLayerEventArgs.UILayer.GetEventSystemWhenAvailable.raycastResultCache.pointerDataCache.projectionParamsCache.<GetEventSystemWhenAvailable>c__Iterator0.HasTag.INPUT_TOUCH.INPUT_MOUSE.INPUT_PEN.INPUT_OBJECT.tagList.TouchManager
.get_SendMessageEvents

.set_SendMessageEvents.IsInvalidPosition.updateSubscription.
removeSubscriptions.CM_TO_INCH.INCH_TO_CM.INVALID_P
OSITION.VERSION.displayDevice.shouldCreateCameraLayer.sh
ouldCreateStandardInput.sendMessageEvents.SendMessageE
vents.MessageName.OnTouchFrameStarted.OnTouchFrameFi
nished.OnTouchBegan.OnTouchMoved.OnTouchEnded.OnTou
chCancelled.TouchManagerInstance.INTERNAL_MoveTouch.la
teAwake.updateDPI.updateLayers.createCameraLayer.createT
ouchInput.updateBegan.updateUpdated.updateEnded.update
Cancelled.updateTouches.<updateLayers>m__0.<touchPointP
ool>m__1.<touchPointListPool>m__2.<touchPointListPool>m
__3.<intListPool>m__4.<intListPool>m__5.frameStartedInvok
er.frameFinishedInvoker.dotsPerCentimeter.layerCount.input
s.idToTouch.touchesBegan.touchesUpdated.touchesEnded.to
uchesCancelled.touchPointPool.touchPointListPool.intListPool.
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ey1.<INTERNAL_EndTouch>c__AnonStorey2.<INTERNAL_Canc
elTouch>c__AnonStorey3.<lateAwake>c__Iterator0.TouchPoi
nt
.set_Target
.get_PreviousPosition
.set_PreviousPosition
.get_Hit
.set_Hit
.get_InputSource
.set_InputSource
.get_ProjectionParams
.get_Tags
.set_Tags.INTERNAL_Init.INTERNAL_ResetPosition.INTERNAL_
SetPosition.INTERNAL_Retain.INTERNAL_Release.<Target>k__
BackingField.<PreviousPosition>k__BackingField.<Hit>k__Bac
kingField.<InputSource>k__BackingField.<Tags>k__BackingFie
ld.refCount.PreviousPosition.NullToggleAttribute.TouchScript.
Utils.Attributes.NullIntValue.NullFloatValue.NullObjectValue.
ToggleLeftAttribute.ClusterUtils.TouchScript.Utils.Get2DCente

rPosition.GetPrevious2DCenterPosition.GetPointsHash.hashString.EventHandlerExtensions.InvokeHandleExceptions.TouchScript.Utils.Geom.PointToLineDistance.dist1.dist2.PointToLineDistance2.actionNew
.get_CountAll
.set_CountAll
.get_CountActive
.get_CountInactive.WarmUp.onGet.onNew.<CountAll>k__BackingField.CountAll.CountActive.CountInactive.UnityFunc`1.ProjectionUtils.CameraToPlaneProjection.ScreenToPlaneProjection.TimedSequence`1.FindElementsLaterThan.lastTime.timestamps.TouchUtils.IsTouchOnTarget.TransformUtils.GlobalToLocalPosition.GlobalToLocalDirection.GlobalToLocalVector.WebViewObject.plsVisible.SetKeyboardVisible
.get_IsKeyboardVisible.transparent.ua.err.Id.enableWKWebView.SetCenterPositionWithScale.SetMargins.SetVisibility.GetVisibility.LoadURL.js.EvaluateJS.CanGoBack.CanGoForward.GoBack.GoForward.CallOnError.CallOnLoaded.CallFromJS.onJS.onLoaded.webView.mIsKeyboardVisible.IsKeyboardVisible.UpsightLoggerLevel.UpsightPurchaseResolution.Buy.Fraud.Refund.UpsightExtensions.ToUnixTimestamp.unixEpoch.Upsight
.get_sdkEnabled
.set_sdkEnabled
.getAppToken
.getPublicKey
.getSid.loggerLevel
.setLoggerLevel
.getPluginVersion
.getOptOutStatus
.setOptOutStatus
.setUserAttributeString
.setUserAttributeFloat
.setUserAttributeInt
.setUserAttributeBool
.setUserAttributeDate

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.getUserAttributeString
.getUserAttributeFloat
.getUserAttributeInt
.getUserAttributeBool
.getUserAttributeDate
.getManagedString
.getManagedFloat
.getManagedInt
.getManagedBool.ln
.setLocation.purgeLocation
.getLatestSessionNumber
.getLatestSessionStartTimestamp.recordSessionlessCustomEvent.recordCustomEvent.recordMilestoneEvent.isContentReadyForBillboardWithScope.prepareBillboard.destroyBillboard.totalPrice.currency.price.recordMonetizationEvent.inAppPurchaseData.inAppDataSignature.recordGooglePlayPurchase.transactionIdentifier.recordAppleStorePurchase.campaign.creative.recordAttributionEvent.registerForPushNotifications.unregisterForPushNotifications.shouldSynchronize
.setShouldSynchronizeManagedVariables.onPause.onResume.initSuccessful._pluginBase._pluginPushExtension._pluginMarketingExtension._sdkEnabled.sdkEnabled.UpsightManager.add_sessionDidStartEvent.remove_sessionDidStartEvent.add_sessionDidResumeEvent.remove_sessionDidResumeEvent.add_managedVariablesDidSynchronizeEvent.remove_managedVariablesDidSynchronizeEvent.add_onBillboardAppearEvent.remove_onBillboardAppearEvent.add_onBillboardDismissEvent.remove_onBillboardDismissEvent.add_billboardDidReceiveRewardEvent.remove_billboardDidReceiveRewardEvent.add_billboardDidReceivePurchaseEvent.remove_billboardDidReceivePurchaseEvent.sessionDidStart.sessionDidResume.managedVariablesDidSynchronize.onBillboardAppear.onBillboardDismiss.billboardDidReceiveReward.billboardDidReceivePurchase.paused.GameObjectName._destroyed.sessionDidStartEvent.sessionDidResumeEvent.managedVariablesDidSynchronizeEvent.

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ocalAvatarSettings.AvatarRenderTextureObject.add_OnRende
rTextureRefCountZero.remove_OnRenderTextureRefCountZer
o.CleanupRenderTexture.playerAvatarProto.renderTexture.O
nRenderTextureRefCountZero.AvatarService.maleAvatar.fem
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.set_GeneratedMesh.<GeneratedMesh>k__BackingField.GeneratedMesh.VertBucket.Niantic

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.get_AvatarTexture.WaitForTextureToBeReady.SetupRenderTexture.RebuildAvatar
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 .get_AlignVfxCharRot
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.set_PlayerIndex
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.set_Pokemon
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.get_Energy
.get_IsFainted
.set_IsFainted
.get_IsDodging
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ndowEndMs.ActionType.Attack.SpecialAttack.Dodge.Queued
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og.frameDirty.localQueuedAction.localQueuedActionPromise.
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.set_SpecialAttackCharge
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.setHealth.SetPokemon.currHealth.OnHealthChange.RefillDodgeCooldownIndicator.SetHealth.OnEnergyChange.toastText.OnToastEvent.OnDodgeAttempt.FlashDodgeIndicatorColor.healthBar.energyBar.nameLabel.healthLabel.cpLabel.toast.dodgeCooldownIndicator.dodgeIndicatorFlashTime.dodgeIndicatorFlashCurve.nameplateCanvasGroup.dodgeIndicatorDefaultColor.dodgeIndicatorSuccessColor.dodgeIndicatorRejectionColor.type1Image.type2Image.dodgeIndicatorColorRoutine.dodgeIndicatorFillRoutine.gestureHandler.itemSpriteLookup.maxHealth.CpLabel.<RefillDodgeCooldownIndicator>c__Iterator0.<FlashDodgeIndicatorColor>c__Iterator1.<lerpColor>__1.BattlePokemon
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nEnergyChange.remove_OnEnergyChange.add_OnToastEvent.
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.set_Alive

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.set_AutoFaint

.get_DramaticFaint

.set_DramaticFaint

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.get_MaxEnergy

.get_SpecialAttackEnergyDelta

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.set_Opponent

.get_PokemonProto

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dleModelLoaded.ObserveBattleFrame.ProcessPokemonFrame.

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stage.ChangeState.InitState.SeqToSysMessage.SeqComplete.S

eqSynch.TakeDamage.ReturnToPokeball.GetDodgeType.OnO

pponentDodge.dodgeType.PerformDodge.ChangePokemon.ch

angeState.PerformChangePokemon.TryMetamonTransformati

on.seqName.PlaySequence.UpdateSequence.moveId.PlayAtta

ckAnimation.PlayAnimation.SetAttackMode.actor.GetAffector.

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rtPoint.dodgeAnimationDuration.takeDamageFlashColor.take
DamageFlashDuration.stateData.sequenceData.sequenceInde
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erator1.<Retarget>c__Iterator2.<positionDelta>__0.<lookRotation>__1.<PerformIntro>c__Iterator3.FriendlyBattlePokemon.friendlyPokemonPool.angleOffset.FriendlyBattlePokemonPool

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.get_CurrentLocalTimeMs
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.get_PokemonRoot.gymRootController.PokemonRoot.IBattleTransforms.IBattleRpcService.SendStartBattleRpc.submitActions.forceLatest.SendBattleUpdateRpc.AttackRing.OuterCircleScaler.InnerCircleScaler.OnSuccessfulDodge.FlashColor.Ripple.charge.OnHold.defaultColor.onAttackColor.onDodgeColor.colorFlashTime.colorFlashCurve.scaleUpTime.scaleUpBump.scaleDownTime.innerCircleScaleDownTime.minScale.maxScale.rippleDuration.rippleExtraScale.rippleAlphaCurve.outerRing.innerCircle.ripple.battleGestureHandler.TINT_COLOR_KEY.scaleRoutine.colorFlashRoutine.innerCircleScaleDownRoutine.rippleRoutine.<OuterCircleScaler>c__Iterator0.<circleTrans>__0.<startingScale>__1.<progress>__2.<InnerCircleScaler>c__Iterator1.<FlashColor>c__Iterator2.<Ripple>c__Iterator3.<startingScale>__0.<color>__2.BattleToast.PlayAllQueuedToasts.playingCoroutine.queuedToasts.SPEED_SCALE_BASE.<PlayAllQueuedToasts>c__Iterator0.EnemyAlertIndicator
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.get_CanUseBerry
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mUsedSound.raidPokemonFleeHoverFxPrefab.raidPokemonFl
eeFxPrefab.raidHoverNormalizedEndPoint.raidFleeHoverSpee
d.raidFleeExitSpeed.raidFleeExitCurve.introLength.attackDura
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urve.expandJumpSpeed.expandDuration.pokemonDisplayScal
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ositionFromCamera.groundHeight.dropOffset.missedThrowW
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apturePromise.<BallType>k__BackingField.MostRecentCaptur
eResults.SpinAmount.IsSpinning.IsOutOfPokeballs.ThrowDeb
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hrow.MissedThrow
.get_ServerReticleSize.encounterSettings.GetGrade.ReticleSiz
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.get_GymDefenders
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.get_CurrentRaidState
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.get_BerriesInInventory
.get_PlayerHasBerriesThatCanFeedTarget
.get_CanFeedTarget
.get_HasBerries.approachCharacter.UpdateTarget.AnimateMotivation.OpenBerryDrawer.ShowBerriesDisabledWarning.OpenFeedBerryGui.FeedPokemon.ClickRemoteViewOutOfRange.ShowPokemonUI.RefreshSubGuis.DismissSubGuis.AutoselectBerry.UpdateBerryButton.GymViewChanged.SpawnAvatarGui.NextBerryMotivationValue.UpdateLockoutText.UpdateRemoteViewRange.<get_BerriesInInventory>m__0.<get_BerriesInInventory>m__1.<get_PlayerHasBerriesThatCanFeedTarget>m__2.<UpdateTarget>m__4.<OpenBerryDrawer>m__5.<OpenBerryDrawer>m__6.selection.<OpenBerryDrawer>m__7.<FeedPokemon>m__8.<FeedPokemon>m__9.<FeedPokemon>m__A.<AutoselectBerry>m__B.<FeedPokemon>m__C.feedBerryGuiPrefab.berrySliderGuiPrefab.avatarUiPrefab.remoteViewInfoUiPrefab.teamColors.bgGrad.pokemonStatsRoot.pokemonNameLabel.statsLayoutRoot.battlesWonValueLabel.timeDefendedLabel.timesFedLabel.berryFeedingRoot.openBerrySliderButton.failOpenBerriesSfx.avatarUiRoot.avatarUiAnchor.lockoutBox.lockoutLabel.lockoutUpdateFrequency.noBerriesParent.remoteViewOutOfRangeButton.remoteViewRangeUpdateFrequency.motivationRoot.cpLabelShadow.motivationFillImage.motivationSecondaryFillImage.motivationFillCurve.motivationCpCurve.cpDeltaCurve.cpDelta.cpDeltaText.motivationAnimationDurat

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.get_HighHealthColor
.get_MediumHealthColor

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.get_Defender

.set_Defender

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.get_PlacementHeight

.get_PlacementGroundOffset

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.get_FadeInRate.CreateChildCamera.selectedAlpha.unselectedAlpha.AlphaFadeRoutine.characterLayer.selectedLayer.characterImage.selectedImage.fadedAlpha.fadeInDuration.baseCamera.characterTexture.selectedTexture.selectedCamera.previousCameraMask.selectedCharacter.runningSchedule.FadeInRate.<AlphaFadeRoutine>c__Iterator0.<selectedColor>__0.<characterColor>__1.<alphaDelta>__2.IGymApproachLobbyScreen.SetAvatarScreenRoomEnabled.GymApproachLobbyScreen.screenRoomEnabled.avatarOn.SetAvatarScreenBlend.CycleAvatarScreen.DismissScreenRoomAvatar.LOBBY_SCREEN_AVATAR_TEX.LOBBY_SCREEN_AVATAR_BLEND.LOBBY_SCREEN_IDLE_ANIM.LOBBY_SCREEN_IDLE_INT.avatarScreenRoomRoot.avatarScreenRoomAvatarHolder.avatarScreenRoomCamera.avatarScreenRoomRenderTexture.screenRoomRenderTextureDown

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oryKey.xpCounter.rewardImage.rewardCountText.rewardName.defeatBossBonusText.damageBonusText.gymOwnershipBonusText.teamContributionBonusText.totalRewardBallsText.teamLogoSprites.teamLogosImages.teamParticipationBars.teamParticipationBallTransform.defeatScreenRoot.defeatMessageObject.timeoutMessageObject.defeatScreenFadeIn.bubbleLifetime.bubbleSpawnRoot.battleResult.localParticipationProto.raidItemRewardsProto.spawner.lootSprites.lootSpriteCounts.lootSpriteNames.isClosing.IRaidStateInfo
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.Holoholo.Pokestop.HideAvatar.onCompletion.cameraDownS
woop.hideAvatarTime.zoomInSFX.PokestopDiskConfirmation
GuiController.diskItem.Confirmed.diskTitle.diskDescription.di
skPickerButton.confirmationSound.diskConfirmationState.tra
nsitionRoutine.PokestopDiskConfirmationState.HandleActivat
eDiskResponse.<Confirmed>m__0.diskInteractionState.Pokest
opDiskInteractionGuiController.diskProto.NewDiskClicked.Ena
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otImageController.outOfDisksText.inventoryDisabledAlpha.di
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stopDiskPickerButton.countText.PokestopDiskSlotController.d
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.set_IsVisited

.get_DisplayAsUnvisited

.get_IsEventCheckIn

.get_IsIncompleteEventCheckIn.CompleteEventCheckIn.DiskManager.IsVisited.DisplayAsUnvisited.IsEventCheckIn.IsIncompleteEventCheckIn.MapPokestop

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.set_IsIncompleteEventCheckIn

.get_HasPlayerInteracted

.set_HasPlayerInteracted

.get_ActiveMode

.set_ActiveMode

.get_EventMarker

.set_EventMarker.add_OnItemsAwarded.remove_OnItemsAwarded.ItemsHaveBeenAwarded

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b.interactiveModeFactory.mapPokestopEventMarker.mapPokestopEventMarkerFactory.mapPokestopDisabledPrefab.disabledModeFactory.pokestopDiskManagerPrefab.diskManagerFactory.diskManager.protoObservableServicePrefab.poiInspector.turnAnglesPerSecond.selectionSound.proximityCollider.inactiveColor.<IsVisited>k__BackingField.<IsEventCheckIn>k__BackingField.<IsIncompleteEventCheckIn>k__BackingField.<HasPlayerInteracted>k__BackingField.<ActiveMode>k__BackingField.<EventMarker>k__BackingField.OnItemsAwarded.<PoId>k__BackingField.HasPlayerInteracted.ActiveMode.EventMarker.<FaceTowards>c__Iterator0.MapPokestopDisabled.TransitionOut.MapPokestopEventMarker.SpinCoroutine.verticalOffset.spinSpeedDegPerSec.eventFaceMaterial.<SpinCoroutine>c__Iterator0.<deltaRotation>__0.<currentRotation>__1.<newVerticalDegrees>__2.MapPokestopFar
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.set_ProtoObservableService

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.set_PokestopDetails
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.set_CameraPosAtStart
.get_CameraForwardAtStart
.set_CameraForwardAtStart
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.set_ForceImmediateGetObjectsOnComplete.add_PlayerRecei
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.get_DayPeriod.timeOfDay.ApplyTimeOfDayFromServer.SetMapLightDirection.encounterForward.SetEncounterLightDirection.numID.DayPeriod.Night.TimeOfDayService.ApplyTimeOfDayFromClientClock.ambient.fogDist.SetTOD.reflectionSource.SetCustomReflectionSource.sun.sunrise.sunset.ambientColorDay.ambientColorNight.ambientStrength.fogColorDay.fogColorNight.fogDistanceDay.fogDistanceNight.ground_park_day.ground_camera_day.mapLightDir.encounterLightDir.serverDayPeriod.WorldMapState.GpsJitter.SetupScene.PokemonEncounterComplete.ActivateAssetBrowser.DeactivateAssetBrowser.mapLevelName.mapContentHandlerPrefab.mapEntityServicePrefab.gyroPrefab.blobShadowPrefab.mapViewHandlerPrefab.webcamProjectorPrefab.poiInspectionServicePrefab.poiDirectoryServicePrefab.playerProximityServicePrefab.proxyCameraPrefab.avatarPrefab.mapObjectRootPrefab.pokemonScaleServicePrefab.particleServicePrefab.raidAssetServicePrefab.gestureHandlerInstance.playerAvatarPortraitPrefab.playerAvatarPortrait.mapViewHandler.simulateGpsJitter.gpsJitterAmount.gpsJitterRate.<GpsJitter>c__Iterator0.IItem

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.get_AltSprite

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pawnRange.despawnPromise.NianticInventoryCache`2.keyDe
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n.RollbackPredictedDeletions.gameItems.RollbackPredictedU
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Delta.OnInventoryUpdate.OnFullInventoryUpdate.latestTimes
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nventoryUpdateEventArgs.ClientInventoryItem.serverState.cli
entPrediction.ClientItemModel.gameItem.isPrediction
.get_GameItem
.get_IsPrediction.GameItem.IsPrediction.ItemUpdate.newlIte
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.set_SourceCamera
.get_SourceAnchor
.set_SourceAnchor
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.get_Encounter
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RACK_AMOUNT.EGG_SPAWN_TRIGGER.EGG_HATCH_START_
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ation.wiggleChance.wiggleDrawPeriod.hatchSound.wigglePro
mise.startingCrackSpeed.crackSpeedIncreaseSpeed.endingCra
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.get_KeepAspectRatio
.set_KeepAspectRatio
.get_AspectRatio
.set_AspectRatio.planeDistance.keepAspectRatio.FullscreenDimensions.KeepAspectRatio.AspectRatio.GyroTracker
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.get_UnityActivity
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y1.StaticMeshRendererState.CancelWaitingDeferral.skinnedMesh.staticMesh.SetSkinnedAndStaticMeshEnabled.deferredReceipt.<OnStateEnter>c__AnonStorey0.EncryptedSprite.DecryptSprite.cachedSprite.AudioSourceExt.PlaySFX.forcePlay.PlayUISFX.IBuddyPokemonDetailGuiController.Niantic.Holoholo.Buddy.BuddyPokemonDetailGuiController.get_PokemonCharacter.forceAnimation.UpdatePokemon.UpdateValues.UpdateDistanceProgress.PlayNewBuddyAnimation.ClickSwapButton.ConfirmSwap.CancelSwap.OpenPokemonDetails.<PlayNewBuddyAnimation>m__3.<ConfirmSwap>m__4.<ConfirmSwap>m__5.<ConfirmSwap>m__6.<OpenPokemonDetails>m__7.<ConfirmSwap>m__8.<ConfirmSwap>m__9.teamBackgroundSprites.teamEmblemSprites.teamLogoOffsets.teamEmblemImage.introText.progressKmFormatting.totalKmText.buddyPokemonRenderTarget.totalCandySprite.totalCandyCount.totalCandyLabel.distanceProgressBar.distanceProgressLabel.goalDistanceLabel.loadingBlocker.initialBuddyRotation.confirmSprite.buddyServiceObservationReceipt.playerServiceObservationReceipt.NEW_BUDDY_ANIMATION_KEY.LOADED_BUDDY_TRIGGER_KEY.CONFIRM_BUDDY_SWAP_ANIMATION_KEY.CANCEL_BUDDY_SWAP_ANIMATION_KEY.PokemonCharacter.BuddyPokemonDetailModelTouch.detailGui.BuddyPokemonPortrait.CreatePokemon.UpdateCameraPosition.buddyNode.buddyCharacter.buddyPortraitCam.cameraOffsetPosition.manualOffsets.currOffset/ManualOffset.<CreatePokemon>c__AnonStorey0.IBuddyPokemonService.get_BuddyPokemon.get_CurrentBuddyDistanceIncrement.get_CurrentDistanceProgressKm.get_CurrentDistanceProgressPercent.get_HasBuddy.GetIsBuddy.SetBuddyPokemon.fromEvolution.GetQueuedWalkRewards.ShowWalkRewards.BuddyPokemon.CurrentBuddyDistanceIncrement.CurrentDistanceProgressKm.CurrentDistanceProgressPercent.HasBuddy.BuddyPokemonService

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.get_TargetLookAt
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.get_PokemonModel
.set_PokemonModel

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.get_ViewWaist
.get_CharacterSequenceAnimator
.get_ScaleFactor
.set_ScaleFactor
.get_BoundScale
.set_BoundScale
.set-OriginScale
.get-OriginWorldScale
.get_UnfactoredOriginScale.ShowAsset.eggPrefab.LoadEgg.incubatorItemType.incubatorPrefab.LoadIncubator.displaySettings.MatchesLoadedPokemonModel.usePhysics.forceLoad.DestroyAsset.displaySize.SetBoundScaleCreatures.SetBoundScaleMaya.pidx.WaitThenShowPreload.CreatePokemonFromPrefab.TryCreateShinyFx.EnableShinySparkles.TryShowShinySparkles.CreateFromPrefab.RefreshOriginScale.<PlayPokemonVoice>m__0.<TryShowShinySparkles>m__1.PRELOAD_DELAY.modeLoadingPlaceholderPrefab.showPreload.useCreaturesScale.loadingPlaceholderFactory.waitForPlaceholderRoutine.loadingPlaceholder.characterOffset.currPokemonSettings.PokemonInstantiated.pokemonVoiceRequest.shinySpawnFxReference.sparklyFxReference.sparklyFx.sparklyFxRequest.<Asset>k__BackingField.pokemonDisplay.animAttackEvent.<PokemonModel>k__BackingField.attackAffector.characterSequenceAnimator.boundScale.<OriginScale>k__BackingField.PokemonDisplay.PokemonModel.PokemonFBX.ViewWaist.ScaleFactor.BoundScale.OriginWorldScale.UnfactoredOriginScale.POKEMON.EGG.INCUBATOR.<LoadPokemon>c__AnonStorey1.<WaitThenShowPreload>c__Iterator0.Idle2Chance.SetToLand.toLand.AnimAttackEvent.AttackParticleThis.AttackParticleBone_Origin.AttackParticleBone_Waist.AttackParticleBone_Waist_Head.AttackParticleBone_Waist_Neck_Head.AttackParticleBone_Waist_Neck3_Head.AttackParticleBone_Waist_Spine_Head.AttackParticleBone_Waist_Spine2_Head.AttackParticleBone_Waist_Spine2_Neck_Head.AttackParticleBone_Waist_Spine2_Neck2_Head.A

ttackParticleBone_Waist_Spine2_Neck3_Head.AttackParticleBone_Waist_Spine3_Neck2_Head.AttackParticleBone_Waist_Spine7_Head.AttackParticleBone_Head_Gyarados.AttackParticleBone_Waist_RFeelerABC.AttackParticleBone_Waist_RHand.AttackParticleBone_Waist_RArm_RForeArm_RHand.AttackParticleBone_Waist_Spine_RArm_RForeArm_RHand.AttackParticleBone_Waist_Spine2_RArm_RForeArm_RHand.AttackParticleBone_Waist_Spine_RShoulder_RArm_RForeArm_RHand.AttackParticleBone_Waist_Spine2_RShoulder_RArm_RForeArm_RHand.AttackParticleBone_Waist_Spine2_RShoulder2_RArm_RForeArm_RHand.AttackParticle_MainCamera.AttackEvent.childPath.CreateParticleAtChild.particleTransform.SetUpParticleTransform.CreateParticleFromResources.vfxName.pldx.effectRequests.AnimClipEventManager.Niantic.Holoholo.Assets.Character.effectIndex.EmitParticle.particleEffects.ParticleFXAtTransform.get_EmitPoint.emitPoint.EmitPoint.AnimEvent.CreateSoundEffect.particlePrefab.CreateParticle.CreateParticleBone_Origin.CreateParticleBone_Waist.CreateParticleBone_Waist_Head.CreateParticleBone_Waist_Spine2_Head.CreateParticleBone_Waist_Spine2_Neck_Head.CreateParticleBone_Waist_Spine2_Neck2_Head.CreateParticleBone_Pokeball.CreateParticle_MainCamera.characterColor.SetCharacterColor.DisableCharacterColor.materialSet.IAnimationLayerActivator.ActivateLayer.DeactivateLayer.SetLayerActive.AnimationLayerActivator.activeLayers.JointVisibility.driverJoint.invisTranslateX.visTranslateX.visTranslateY.visTranslateZ.visRotateX.visRotateY.visRotateZ.visScaleX.visScaleY.visScaleZ.DrivenPropertyData.get_DriverTransform.set_DriverTransform.get_Axis.set_Axis.get_TransformType.set_TransformType.get_PropertyBlocks

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.get_XformDriver
.set_XformDriver
.get_XformDriverAuto
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.get_XformDriverCustom
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.set_IsOverrideDriver
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.get_Prefabs
.get_SetEvents.prefabs
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.set_Lod

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.get_FaceSocket

.set_FaceSocket

.get_BodySocket

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BackingField.<BodySocket>k__BackingField.<GroundSocket>k
__BackingField.<CenterSocket>k__BackingField.customCollisi
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 .get_Radius
 .set_Radius.IntersectsPoint.IntersectsRect.IntersectsLineSegm
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 .set_ElementCount
 .set_Bounds
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.get_SequenceNumber.SequenceNumber.RunAction.<RunAction>c__Iterator1.<Bind>c__AnonStorey2.PriorityComparer.<Process>c__Iterator0.<task>__0.IConnectivityService.Niantic.Holoholo.Connectivity
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bject.removeForDevices.removeForPlatforms.PlatformAvailab
ility.iOS.Editor.IEggAssetLookup.Niantic

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.set_InfinitePokeballs
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.get_RpcHistory
.get_VerboseLogging
.set_VerboseLogging
.get_UseMethodFilter
.set_UseMethodFilter
.get_MethodFilter
.set_MethodFilter.LogRpc.requestTime.responseTime.errorRecordRpc.RequestT.ResponseT.inProto.rpcRetryDelayMs.rpcTimeoutMs.SendRpc.InProtoT.OutProtoT.buildRequestProto.handleResult.RegisterSideChannel.GetClientPlatform.<Parse`1>m__0.LATENCY_HISTORY_SIZE.latencyHistory.latenciesRecorded.<AverageLatency>k__BackingField.rpcHistory.<VerboseLogging>k__BackingField.<UseMethodFilter>k__BackingField.<

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.set_Descriptions
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.get_ItemCaptureMult
.set_ItemCaptureMult
.get_ItemFleeMult
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.set_FortLatDegrees
.get_FortLngDegrees
.set_FortLngDegrees.IdFieldNumber.id_.FortLatDegreesFieldNumber.fortLatDegrees_.FortLngDegreesFieldNumber.fortLngDegrees_.FortLatDegrees.FortLngDegrees.FortSearchOutProto
.get_GemsAwarded
.set_GemsAwarded
.get_EggPokemon
.set_EggPokemon
.get_XpAwarded
.set_XpAwarded
.get_CooldownComplete
.set_CooldownComplete
.get_ChainHackSequenceNumber
.set_ChainHackSequenceNumber
.get_AwardedGymBadge
.set_AwardedGymBadge

.get_Loot
.set_Loot
.get_BonusLoot
.set_BonusLoot
.get_RaidTickets
.set_RaidTickets
.get_TeamBonusLoot
.set_TeamBonusLoot.ItemsFieldNumber._repeated_items_codec.items_.GemsAwardedFieldNumber.gemsAwarded_.EggPokemonFieldNumber.eggPokemon_.XpAwardedFieldNumber.xpAwarded_.CooldownCompleteFieldNumber.cooldownComplete_.ChainHackSequenceNumberFieldNumber.chainHackSequenceNumber_.AwardedGymBadgeFieldNumber.awardedGymBadge_.LootFieldNumber.loot_.BonusLootFieldNumber.bonusLoot_.RaidTicketsFieldNumber.raidTickets_.TeamBonusLootFieldNumber.teamBonusLoot_.GemsAwarded.EggPokemon.XpAwarded.CooldownComplete.ChainHackSequenceNumber.AwardedGymBadge.Loot.BonusLoot.RaidTickets.TeamBonusLoot.NO_RESULT_SET.OUT_OF_RANGE.IN_COOLDOWN_PERIOD.INVENTORY_FULL.EXCEEDED_DAILY_LIMIT.POI_INACCESSIBLE.FortDetailsProto.FortDetailsOutProto

.get_Team

.set_Team

.get_ImageUrl

.get_Fp

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.set_Fp

.get_Stamina

.set_Stamina

.get_MaxStamina

.set_MaxStamina

.get_FortType

.set_FortType

.get_Modifier

.get_CloseSoon

.set_CloseSoon

.get_CheckinImageUrl
.set_CheckinImageUrl
.get_EventInfo
.set_EventInfo.TeamFieldNumber.team_._repeated_pokemon_ codec.NameFieldNumber.ImageUrlFieldNumber._repeated_ imageUrl_codec.imageUrl_.FpFieldNumber.fp_.StaminaFieldN umber.stamina_.MaxStaminaFieldNumber.maxStamina_.Fort TypeFieldNumber.fortType_.DescriptionFieldNumber.descript ion_.ModifierFieldNumber._repeated_modifier_codec.modifi er_.CloseSoonFieldNumber.closeSoon_.CheckinImageUrlField Number.checkinImageUrl_.EventInfoFieldNumber.eventInfo_. ImageUrl.Fp.Stamina.MaxStamina.FortType.CloseSoon.Checki nImageUrl.ClientFortModifierProto
.get_ModifierType
.set_ModifierType
.get_ExpirationTimeMs
.set_ExpirationTimeMs
.get_DeployingPlayerCodename
.set_DeployingPlayerCodename.ModifierTypeFieldNumber.m odifierType_.ExpirationTimeMsFieldNumber.expirationTimeM s_.DeployingPlayerCodenameFieldNumber.deployingPlayerCo dename_.ModifierType.ExpirationTimeMs.DeployingPlayerCo dename.FortDeployProto.FortDeployOutProto
.get_FortDetailsOutProto
.set_FortDetailsOutProto
.get_GymStateProto
.set_GymStateProto.FortDetailsOutProtoFieldNumber.fortDet ailsOutProto_.GymStateProtoFieldNumber.gymStateProto_.G ymStateProto.ERROR_ALREADY_HAS_POKEMON_ON_FORT.E RROR_OPPOSING_TEAM_OWNS_FORT.ERROR_FORT_IS_FULL. ERROR_NOT_IN_RANGE.ERROR_PLAYER_HAS_NO_TEAM.ERR OR_POKEMON_NOT_FULL_HP.ERROR_PLAYER_BELOW_MINI MUM_LEVEL.ERROR_POKEMON_IS_BUDDY.ERROR_FORT_DE PLOY_LOCKOUT.ERROR_PLAYER_HAS_NO_NICKNAME.ERROR

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.set_GymStatusAndDefenders
.get_CooldownDurationMillis
.set_CooldownDurationMillis.GymStatusAndDefendersFieldNumber.gymStatusAndDefenders_.CooldownDurationMillisFieldNumber.cooldownDurationMillis_.GymStatusAndDefenders.CooldownDurationMillis.ERROR_NOT_A_POKEMON.ERROR_TOO_MANY_OF_SAME_KIND.ERROR_TOO_MANY_DEPLOYED.ERROR_TEAM_DEPLOY_LOCKOUT.ERROR_RAID_ACTIVE.GymFeedPokemonProto
.get_StartingQuantity
.set_StartingQuantity.StartingQuantityFieldNumber.startingQuantity_.GymIdFieldNumber.gymId_.StartingQuantity.GymFeedPokemonOutProto
.get_GymBadge
.set_GymBadge
.set_StardustAwarded
.get_NumCandyAwarded
.set_NumCandyAwarded
.get_CandyFamilyId
.set_CandyFamilyId.GymBadgeFieldNumber.gymBadge_.NumCandyAwardedFieldNumber.numCandyAwarded_.CandyFamilyIdFieldNumber.candyFamilyId_.GymBadge.NumCandyAwarded.CandyFamilyId.ERROR_CANNOT_USE.ERROR_POKEMON_NOT_THERE.ERROR_POKEMON_FULL.ERROR_NO_BERRIES_LEFT.ERROR_WRONG_TEAM.ERROR_WRONG_COUNT.ERROR_TOO_FAST.ERROR_TOO_FREQUENT.ERROR_GYM_BUSY.ERROR_GYM_CLOSED.FortRecallProto.FortRecallOutProto.ERROR_POKEMON_NOT_ON_FORT.ERROR_NO_PLAYER.AddFortModifierProto.AddFortModifierOutProto.FORT_ALREADY_HAS_MODIFIER.TOO_FAR_AWAY.GameMasterReflection.PokemonCameraAttributesProto
.get_DiskRadiusM

.set_DiskRadiusM
.get_CylRadiusM
.set_CylRadiusM
.get_CylHeightM
.set_CylHeightM
.get_CylGroundM
.set_CylGroundM
.get_ShoulderModeScale
.set_ShoulderModeScale.DiskRadiusMFieldNumber.diskRadiusM_.CylRadiusMFieldNumber.cylRadiusM_.CylHeightMFieldNumber.cylHeightM_.CylGroundMFieldNumber.cylGroundM_.ShoulderModeScaleFieldNumber.shoulderModeScale_.DiskRadiusM.CylRadiusM.CylHeightM.CylGroundM.ShoulderModeScale.PokemonEncounterAttributesProto
.get_BaseCaptureRate
.set_BaseCaptureRate
.get_BaseFleeRate
.set_BaseFleeRate
.get_CollisionRadiusM
.set_CollisionRadiusM
.get_CollisionHeightM
.set_CollisionHeightM
.get_CollisionHeadRadiusM
.set_CollisionHeadRadiusM
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.set_MovementType
.get_MovementTimers
.set_MovementTimers
.get_JumpTimeS
.set_JumpTimeS
.get_AttackTimers
.set_AttackTimers
.get_BonusCandyCaptureReward
.set_BonusCandyCaptureReward
.get_BonusStardustCaptureReward
.set_BonusStardustCaptureReward

**.get_AttackProbability
.set_AttackProbability
.set_DodgeProbability
.get_DodgeDurationS
.set_DodgeDurationS
.get_DodgeDistance
.set_DodgeDistance
.get_CameraDistance
.set_CameraDistance
.get_MinPokemonActionFrequencyS
.set_MinPokemonActionFrequencyS
.get_MaxPokemonActionFrequencyS
.set_MaxPokemonActionFrequencyS.BaseCaptureRateFieldNumber.baseCaptureRate_.BaseFleeRateFieldNumber.baseFleeRate_.CollisionRadiusMFieldNumber.collisionRadiusM_.CollisionHeightMFieldNumber.collisionHeightM_.CollisionHeadRadiusMFieldNumber.collisionHeadRadiusM_.MovementTypeFieldNumber.movementType_.MovementTimerSFieldNumber.movementTimerS_.JumpTimeSFieldNumber.jumpTimeS_.AttackTimerSFieldNumber.attackTimerS_.BonusCandyCaptureRewardFieldNumber.bonusCandyCaptureReward_.BonusStardustCaptureRewardFieldNumber.bonusStardustCaptureReward_.AttackProbabilityFieldNumber.attackProbability_.DodgeProbabilityFieldNumber.dodgeProbability_.DodgeDurationSFieldNumber.dodgeDurationS_.DodgeDistanceFieldNumber.dodgeDistance_.CameraDistanceFieldNumber.cameraDistance_.MinPokemonActionFrequencySFieldNumber.minPokemonActionFrequencyS_.MaxPokemonActionFrequencySFieldNumber.maxPokemonActionFrequencyS_.BaseCaptureRate.BaseFleeRate.CollisionRadiusM.CollisionHeightM.CollisionHeadRadiusM.MovementTimerS.JumpTimeS.AttackTimerS.BonusCandyCaptureReward.BonusStardustCaptureReward.AttackProbability.DodgeDurationS.DodgeDistance.CameraDistance.MinPokemonActionFrequencyS.MaxPokemonActionFrequencyS.PokemonStatsAttributesProto**

.get_BaseStamina
.set_BaseStamina
.get_BaseAttack
.set_BaseAttack
.get_BaseDefense
.set_BaseDefense
.get_DodgeEnergyDelta
.set_DodgeEnergyDelta.BaseStaminaFieldNumber.baseStamina_.BaseAttackFieldNumber.baseAttack_.BaseDefenseFieldNumber.baseDefense_.DodgeEnergyDeltaFieldNumber.dodgeEnergyDelta_.BaseStamina.BaseAttack.BaseDefense.DodgeEnergyDelta.PokemonSettingsProto
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.set_Uniqueld
.get_ModelScale
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.get_Type1
.set_Type1
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.get_Stats
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.get_QuickMoves
.get_CinematicMoves
.get_AnimTime
.get_Evolution
.get_EvolutionPips
.set_EvolutionPips
.get_PokemonClass
.set_PokemonClass
.get_PokedexHeightM
.set_PokedexHeightM
.get_PokedexWeightKg
.set_PokedexWeightKg
.get_ParentId

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.set_ParentId
.get_HeightStdDev
.set_HeightStdDev
.get_WeightStdDev
.set_WeightStdDev
.get_KmDistanceToHatch
.set_KmDistanceToHatch
.get_FamilyId
.set_FamilyId
.get_CandyToEvolve
.set_CandyToEvolve
.get_KmBuddyDistance
.set_KmBuddyDistance
.get_BuddySize
.set_BuddySize
.get_ModelHeight
.set_ModelHeight
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<_repeated_quickMoves_codec>m__2.<_repeated_cinematic
Moves_codec>m__3.<_repeated_cinematicMoves_codec>m__
4.<_repeated_evolution_codec>m__5.<_repeated_evolution
_codec>m__6.UniqueIdFieldNumber.uniqueId_.ModelScaleFi
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dNumber.type2_.CameraFieldNumber.camera_.EncounterFiel
dNumber.encounter_.StatsFieldNumber.stats_.QuickMovesFi
eldNumber._repeated_quickMoves_codec.quickMoves_.Cine
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mber.weightStdDev_.KmDistanceToHatchFieldNumber.kmDis

tanceToHatch_.FamilyIdFieldNumber.familyId_.CandyToEvolveFieldNumber.candyToEvolve_.KmBuddyDistanceFieldNumber.kmBuddyDistance_.BuddySizeFieldNumber.buddySize_.ModelHeightFieldNumber.modelHeight_.EvolutionBranchFieldNumber._repeated_evolutionBranch_codec.evolutionBranch_.UniqueId.ModelScale.Type1.Type2.Stats.QuickMoves.CinematicMoves.AnimTime.Evolution.EvolutionPips.PokemonClass.PokedexHeightM.PokedexWeightKg.ParentId.HeightStdDev.WeightStdDev.KmDistanceToHatch.FamilyId.CandyToEvolve.KmBuddyDistance.BuddySize.ModelHeight.EvolutionBranch.BUDDY_MEDIUM.BUDDY_SHOULDER.BUDDY_BIG.BUDDY_FLYING.BUDDY_BABY.EvolutionBranchProto
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.get_CandyCost
.set_CandyCost.CandyCostFieldNumber.candyCost_.CandyCost.PokeBallAttributesProto
.get_ItemEffect
.set_ItemEffect
.get_CaptureMulti
.set_CaptureMulti
.get_CaptureMultiEffect
.set_CaptureMultiEffect
.get_ItemEffectMod
.set_ItemEffectMod.ItemEffectFieldNumber.itemEffect_.CaptureMultiFieldNumber.captureMulti_.CaptureMultiEffectFieldNumber.captureMultiEffect_.ItemEffectModFieldNumber.itemEffectMod_.ItemEffect.CaptureMulti.CaptureMultiEffect.ItemEffectMod.PotionAttributesProto
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.set_StaPercent
.get_StaAmount
.set_StaAmount.StaPercentFieldNumber.staPercent_.StaAmountFieldNumber.staAmount_.StaPercent.StaAmount.ReviveAttributesProto.BattleAttributesProto
.get_AtkPercent

.set_AtkPercent
.get_DefPercent
.set_DefPercent
.get_DurationS
.set_DurationS.AtkPercentFieldNumber.atkPercent_.DefPercentFieldNumber.defPercent_.DurationSFieldNumber.durationS_.AtkPercent.DefPercent.DurationS.FoodAttributesProto
.get_ItemEffectPercent
.get_GrowthPercent
.set_GrowthPercent
.get_BerryMultiplier
.set_BerryMultiplier
.get_RemoteBerryMultiplier
.set_RemoteBerryMultiplier.<_repeated_itemEffect_codec>m__1.<_repeated_itemEffect_codec>m__2._repeated_itemEffect_codec.ItemEffectPercentFieldNumber._repeated_itemEffectPercent_codec.itemEffectPercent_.GrowthPercentFieldNumber.growthPercent_.BerryMultiplierFieldNumber.berryMultiplier_.RemoteBerryMultiplierFieldNumber.remoteBerryMultiplier_.ItemEffectPercent.GrowthPercent.BerryMultiplier.RemoteBerryMultiplier.InventoryUpgradeAttributesProto
.get_AdditionalStorage
.set_AdditionalStorage
.get_UpgradeType
.set_UpgradeType.AdditionalStorageFieldNumber.additionalStorage_.UpgradeTypeFieldNumber.upgradeType_.AdditionalStorage.UpgradeType.ExperienceBoostAttributesProto
.get_XpMultiplier
.set_XpMultiplier
.get_BoostDurationMs
.set_BoostDurationMs.XpMultiplierFieldNumber.xpMultiplier_.BoostDurationMsFieldNumber.boostDurationMs_.XpMultiplier.BoostDurationMs.EggIncubatorAttributesProto
.get_IncubatorType
.set_IncubatorType

.get_Uses
.set_Uses
.get_DistanceMultiplier
.set_DistanceMultiplier.IncubatorTypeFieldNumber.incubator
Type_.UsesFieldNumber.uses_.DistanceMultiplierFieldNumbe
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ncenseAttributesProto
.get_IncenseLifetimeSeconds
.set_IncenseLifetimeSeconds
.get_PokemonType
.get_PokemonIncenseTypeProbability
.set_PokemonIncenseTypeProbability
.get_StandingTimeBetweenEncountersSec
.set_StandingTimeBetweenEncountersSec
.get_MovingTimeBetweenEncounterSec
.set_MovingTimeBetweenEncounterSec
.get_DistanceRequiredForShorterIntervalMeters
.set_DistanceRequiredForShorterIntervalMeters
.get_PokemonAttractedLengthSec
.set_PokemonAttractedLengthSec.<_repeated_pokemonType
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eLifetimeSecondsFieldNumber.incenseLifetimeSeconds_.Poke
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ersSecFieldNumber.standingTimeBetweenEncountersSec_.Mo
vingTimeBetweenEncounterSecFieldNumber.movingTimeBet
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ersFieldNumber.distanceRequiredForShorterIntervalMeters_.
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LengthSec_.IncenseLifetimeSeconds.PokemonIncenseTypePro
bability.StandingTimeBetweenEncountersSec.MovingTimeBet
weenEncounterSec.DistanceRequiredForShorterIntervalMeter
s.PokemonAttractedLengthSec.FortModifierAttributesProto
.get_ModifierLifetimeSeconds

.set_ModifierLifetimeSeconds
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 .set_TroyDiskNumPokemonSpawned.ModifierLifetimeSecond
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 onSpawnedFieldNumber.troyDiskNumPokemonSpawned_.M
 odifierLifetimeSeconds.TroyDiskNumPokemonSpawned.ItemS
 ettingsProto
 .get_DropFreq
 .set_DropFreq
 .get_DropTrainerLevel
 .set_DropTrainerLevel
 .get_Potion
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 .get_Revive
 .set_Revive
 .get_Battle
 .set_Battle
 .get_Food
 .set_Food
 .get_InventoryUpgrade
 .set_InventoryUpgrade
 .get_XpBoost
 .set_XpBoost
 .get_Incense
 .set_Incense
 .get_EggIncubator
 .set_EggIncubator
 .get_FortModifier
 .set_FortModifier.ItemTypeFieldNumber.itemType_.Category
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 pTrainerLevelFieldNumber.dropTrainerLevel_.PotionFieldNum
 ber.potion_.ReviveFieldNumber.revive_.BattleFieldNumber.b
 attle_.FoodFieldNumber.food_.InventoryUpgradeFieldNumbe
 r.inventoryUpgrade_.XpBoostFieldNumber.xpBoost_.IncenseF
 ieldNumber.incense_.EggIncubatorFieldNumber.eggIncubator



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.get_Counts.<_repeated_items_codec>m__1.<_repeated_items_codec>m__2.SkuFieldNumber.sku_.SortOrderFieldNumber.sortOrder_.CountsFieldNumber._repeated_counts_codec.counts_.Counts.MoveSettingsProto
.get_AnimationId
.set_AnimationId
.get_Power
.set_Power
.get_AccuracyChance
.set_AccuracyChance
.get_CriticalChance
.set_CriticalChance
.get_HealScalar
.set_HealScalar
.get_StaminaLossScalar
.set_StaminaLossScalar
.get_TrainerLevelMin
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.get_TrainerLevelMax
.set_TrainerLevelMax
.get_VfxName
.set_VfxName
.get_DurationMs
.set_DurationMs
.get_DamageWindowStartMs
.set_DamageWindowStartMs
.get_DamageWindowEndMs
.set_DamageWindowEndMs
.get_EnergyDelta
.set_EnergyDelta.AnimationIdFieldNumber.animationId_.TypeFieldNumber.PowerFieldNumber.power_.AccuracyChanceFieldNumber.accuracyChance

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.get_Sequence.SequenceFieldNumber._repeated_sequence_codec.sequence_.TypeEffectiveSettingsProto

.get_AttackType

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.get_AttackScalar.AttackTypeFieldNumber.attackType_.AttackScalarFieldNumber._repeated_attackScalar_codec.attackScalar_.AttackType.AttackScalar.BadgeSettingsProto

.get_BadgeType

.set_BadgeType

.get_BadgeRanks

.set_BadgeRanks

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.get_CaptureReward

.get_EventBadge

.set_EventBadge.BadgeTypeFieldNumber.badgeType_.BadgeRanksFieldNumber.badgeRanks_.TargetsFieldNumber._repeated_targets_codec.targets_.CaptureRewardFieldNumber._repeated_captureReward_codec.captureReward_.EventBadgeFieldNumber.eventBadge_.BadgeType.BadgeRanks.Targets.CaptureReward.EventBadge.BadgeCaptureReward

.get_CaptureRewardMultiplier

.set_CaptureRewardMultiplier

.get_AvatarTemplateIds.CaptureRewardMultiplierFieldNumber.captureRewardMultiplier_.AvatarTemplateIdsFieldNumber.

`_repeated_avatarTemplateIds_codec.avatarTemplateIds_.CaptureRewardMultiplier.AvatarTemplateIds.CameraSettingsProto`

`.get_NextCamera`

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`.get_Interpolation`

`.get_EaseInSpeed`

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`.get_TransitionS`

`.get_AngleDeg`

`.get_AngleOffsetDeg`

`.get_PitchDeg`

`.get_PitchOffsetDeg`

`.get_RollDeg`

`.get_DistanceM`

`.get_HeightPercent`

`.get_VertCtrRatio.<_repeated_interpolation_codec>m__1.<_r`

`epeated_interpolation_codec>m__2.<_repeated_targetType_`

`codec>m__3.<_repeated_targetType_codec>m__4.NextCamera`

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`ated_interpolation_codec.interpolation_.TargetTypeFieldNum`

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`ldNumber._repeated_easeInSpeed_codec.easeInSpeed_.Ease`

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`epeated_waitS_codec.waitS_.TransitionSFieldNumber._repea`

`ted_transitionS_codec.transitionS_.AngleDegFieldNumber._re`

`peated_angleDeg_codec.angleDeg_.AngleOffsetDegFieldNum`

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`egFieldNumber._repeated_pitchDeg_codec.pitchDeg_.PitchOf`

`ffsetDegFieldNumber._repeated_pitchOffsetDeg_codec.pitchO`

`ffsetDeg_.RollDegFieldNumber._repeated_rollDeg_codec.roll`

`Deg_.DistanceMFieldNumber._repeated_distanceM_codec.di`

`stanceM_.HeightPercentFieldNumber._repeated_heightPerce`

nt_codec.heightPercent_.VertCtrRatioFieldNumber._repeated
_vertCtrRatio_codec.vertCtrRatio_.NextCamera.Interpolation.
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eOffsetDeg.PitchDeg.PitchOffsetDeg.RollDeg.DistanceM.Heig
htPercent.VertCtrRatio.PlayerLevelSettingsProto
.get_RankNum
.get_RequiredExp
.get_CpMultiplier
.get_MaxEggPlayerLevel
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.get_MaxRaidEncounterPlayerLevel
.set_MaxRaidEncounterPlayerLevel.RankNumFieldNumber._r
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ldNumber._repeated_cpMultiplier_codec.cpMultiplier_.MaxE
ggPlayerLevelFieldNumber.maxEggPlayerLevel_.MaxEncounte
rPlayerLevelFieldNumber.maxEncounterPlayerLevel_.MaxRai
dEncounterPlayerLevelFieldNumber.maxRaidEncounterPlayer
Level_.RankNum.RequiredExp.CpMultiplier.MaxEggPlayerLev
el.MaxEncounterPlayerLevel.MaxRaidEncounterPlayerLevel.G
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.get_LeaderSlots
.get_TrainerSlots
.get_SearchRollBonus.LeaderSlotsFieldNumber._repeated_lea
derSlots_codec.leaderSlots_.TrainerSlotsFieldNumber._repea
ted_trainerSlots_codec.trainerSlots_.SearchRollBonusFieldNu
mber._repeated_searchRollBonus_codec.searchRollBonus_.Le
aderSlots.TrainerSlots.SearchRollBonus.GymBattleSettingsPro
to
.get_EnergyPerSec
.set_EnergyPerSec
.get_DodgeEnergyCost
.set_DodgeEnergyCost

.get_RetargetSeconds
.set_RetargetSeconds
.get_EnemyAttackInterval
.set_EnemyAttackInterval
.get_AttackServerInterval
.set_AttackServerInterval
.get_RoundDurationSeconds
.set_RoundDurationSeconds
.get_BonusTimePerAllySeconds
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.get_MaximumAttackersPerBattle
.set_MaximumAttackersPerBattle
.get_SameTypeAttackBonusMultiplier
.set_SameTypeAttackBonusMultiplier
.get_MaximumEnergy
.set_MaximumEnergy
.get_EnergyDeltaPerHealthLost
.set_EnergyDeltaPerHealthLost
.get_DodgeDurationMs
.set_DodgeDurationMs
.get_MinimumPlayerLevel
.set_MinimumPlayerLevel
.get_SwapDurationMs
.set_SwapDurationMs
.get_DodgeDamageReductionPercent
.set_DodgeDamageReductionPercent
.get_MinimumRaidPlayerLevel
.set_MinimumRaidPlayerLevel.EnergyPerSecFieldNumber.energyPerSec_.DodgeEnergyCostFieldNumber.dodgeEnergyCost_.RetargetSecondsFieldNumber.retargetSeconds_.EnemyAttackIntervalFieldNumber.enemyAttackInterval_.AttackServerIntervalFieldNumber.attackServerInterval_.RoundDurationSecondsFieldNumber.roundDurationSeconds_.BonusTimePerAllySecondsFieldNumber.bonusTimePerAllySeconds_.MaximumAttackersPerBattleFieldNumber.maximumAttackersPerBattle_.Same

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.get_SpinBonusThreshold
.set_SpinBonusThreshold
.get_ExcellentThrowThreshold
.set_ExcellentThrowThreshold
.get_GreatThrowThreshold
.set_GreatThrowThreshold
.get_NiceThrowThreshold
.set_NiceThrowThreshold
.get_MilestoneThreshold
.set_MilestoneThreshold.SpinBonusThresholdFieldNumber.spinBonusThreshold_.ExcellentThrowThresholdFieldNumber.excellentThrowThreshold_.GreatThrowThresholdFieldNumber.greatThrowThreshold_.NiceThrowThresholdFieldNumber.niceThrowThreshold_.MilestoneThresholdFieldNumber.milestoneThreshold_.SpinBonusThreshold.ExcellentThrowThreshold.GreatThrowThreshold.NiceThrowThreshold.MilestoneThreshold.IapSettingsProto
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.set_DailyBonusCoins
.get_DailyDefenderBonusPerPokemon

.get_DailyDefenderBonusMaxDefenders
.set_DailyDefenderBonusMaxDefenders
.get_DailyDefenderBonusCurrency
.get_MinTimeBetweenClaimsMs
.set_MinTimeBetweenClaimsMs
.get_DailyBonusEnabled
.set_DailyBonusEnabled
.get_DailyDefenderBonusEnabled
.set_DailyDefenderBonusEnabled.DailyBonusCoinsFieldNumber.dailyBonusCoins_.DailyDefenderBonusPerPokemonFieldNumber._repeated_dailyDefenderBonusPerPokemon_codec.dailyDefenderBonusPerPokemon_.DailyDefenderBonusMaxDefendersFieldNumber.dailyDefenderBonusMaxDefenders_.DailyDefenderBonusCurrencyFieldNumber._repeated_dailyDefenderBonusCurrency_codec.dailyDefenderBonusCurrency_.MinTimeBetweenClaimsMsFieldNumber.minTimeBetweenClaimsMs_.DailyBonusEnabledFieldNumber.dailyBonusEnabled_.DailyDefenderBonusEnabledFieldNumber.dailyDefenderBonusEnabled_.DailyBonusCoins.DailyDefenderBonusPerPokemon.DailyDefenderBonusMaxDefenders.DailyDefenderBonusCurrency.MinTimeBetweenClaimsMs.DailyBonusEnabled.DailyDefenderBonusEnabled.PokemonUpgradeSettingsProto
.get_UpgradesPerLevel
.set_UpgradesPerLevel
.get_AllowedLevelsAbovePlayer
.set_AllowedLevelsAbovePlayer
.get_StardustCost.UpgradesPerLevelFieldNumber.upgradesPerLevel_.AllowedLevelsAbovePlayerFieldNumber.allowedLevelsAbovePlayer_.repeated_candyCost_codec.StardustCostFieldNumber._repeated_stardustCost_codec.stardustCost_.UpgradesPerLevel.AllowedLevelsAbovePlayer.StardustCost.EquippedBadgeSettingsProto
.get_EquipBadgeCooldownMs
.set_EquipBadgeCooldownMs
.get_CatchProbabilityBonus

.get_FleeProbabilityBonus.EquipBadgeCooldownMsFieldNumber.
equipBadgeCooldownMs_.CatchProbabilityBonusFieldNumber.
_repeated_catchProbabilityBonus_codec.catchProbabilityBonus_.
FleeProbabilityBonusFieldNumber._repeated_fleeProbabilityBonus_
codec.fleeProbabilityBonus_.EquipBadgeCooldownMs.CatchProbabilityBonus.
FleeProbabilityBonus.DailyQuestSettings
.get_BucketsPerDay
.set_BucketsPerDay
.get_StreakLength
.set_StreakLength
.get_BonusMultiplier
.set_BonusMultiplier
.get_StreakBonusMultiplier
.set_StreakBonusMultiplier.BucketsPerDayFieldNumber.bucketsPerDay_.
StreakLengthFieldNumber.streakLength_.BonusMultiplierFieldNumber.
bonusMultiplier_.StreakBonusMultiplierFieldNumber.streakBonusMultiplier_.
BucketsPerDay.StreakLength.BonusMultiplier.StreakBonusMultiplier.
QuestSettingsProto
.get_QuestType
.set_QuestType
.get_DailyQuest
.set_DailyQuest.QuestTypeFieldNumber.questType_.DailyQuestFieldNumber.
dailyQuest_.QuestType.DailyQuest.AvatarCustomizationProto
.set_AssetName
.get_UnlockType
.set_UnlockType
.get_PromoType
.get_UnlockBadgeType
.set_UnlockBadgeType
.get_lapSku
.set_lapSku
.get_UnlockBadgeLevel

.set_UnlockBadgeLevel
.get_IconName
.set_IconName
.get_UnlockPlayerLevel
.set_UnlockPlayerLevel.<_repeated_promoType_codec>m__3.
<_repeated_promoType_codec>m__4.EnabledFieldNumber.e
nabled_.AssetNameFieldNumber.assetName_.GroupNameFiel
dNumber.groupName_.UnlockTypeFieldNumber.unlockType_.
PromoTypeFieldNumber._repeated_promoType_codec.prom
oType_.UnlockBadgeTypeFieldNumber.unlockBadgeType_.Iap
SkuFieldNumber.iapSku_.UnlockBadgeLevelFieldNumber.unlo
ckBadgeLevel_.IconNameFieldNumber.iconName_.UnlockPlay
erLevelFieldNumber.unlockPlayerLevel_.UnlockType.PromoTy
pe.UnlockBadgeType.UnlockBadgeLevel.IconName.UnlockPla
yerLevel.AvatarCustomizationUnlockType.UNSET_UNLOCK_TY
PE.MEDAL_REWARD.IAP_CLOTHING.LEVEL_REWARD.AvatarC
ustomizationPromoType.UNSET_PROMO_TYPE.UNSET_SLOT.
HAIR.SHIRT.PANTS.HAT.SHOES.EYES.BACKPACK.GLOVES.SOCK
S.BELT.GLASSES.NECKLACE.FormSettingsProto
.get_Forms.FormsFieldNumber._repeated_forms_codec.forms
_.Forms.FormProto
.set_Form
.get_AssetBundleValue
.set_AssetBundleValue.FormFieldNumber.form_.AssetBundle
ValueFieldNumber.assetBundleValue_.AssetBundleValue.Clie
ntGenderProto
.get_MalePercent
.set_MalePercent
.get_FemalePercent
.set_FemalePercent
.get_GenderlessPercent
.set_GenderlessPercent.MalePercentFieldNumber.malePerce
nt_.FemalePercentFieldNumber.femalePercent_.GenderlessP
ercentFieldNumber.genderlessPercent_.MalePercent.FemaleP

ercent.GenderlessPercent.ClientGenderSettingsProto.GenderFieldNumber.gender_.GymBadgeGmtSettingsProto
.get_BattleWinningScorePerDefenderCp
.set_BattleWinningScorePerDefenderCp
.get_GymDefendingScorePerMinute
.set_GymDefendingScorePerMinute.BattleStartMs.BattleEndMs.BattleId.ERROR_GYM_NOT_FOUND.ERROR_GYM_NEUTRAL.ERROR_GYM_WRONG_TEAM.ERROR_GYM_EMPTY.ERROR_INVALID_DEFENDER.ERROR_TRAINING_INVALID_ATTACKER_COUNT.ERROR_ALL_POKEMON_FAINTED.ERROR_TOO_MANY_BATTLES.ERROR_TOO_MANY_PLAYERS.ERROR_GYM_BATTLE_LOCKOUT.GymStartSessionProto.GymStartSessionOutProto.GymBattleAttackProto
.get_AttackerActions
.get_LastRetrievedAction
.set_LastRetrievedAction
.get_TimestampMs
.set_TimestampMs.AttackerActionsFieldNumber._repeated_attackerActions_codec.attackerActions_.LastRetrievedActionFieldNumber.lastRetrievedAction_.TimestampMsFieldNumber.timestampMs_.AttackerActions.LastRetrievedAction.TimestampMs.GymBattleAttackOutProto
.get_BattleUpdate
.set_BattleUpdate.BattleUpdateFieldNumber.battleUpdate_.BattleUpdate.ERROR_INVALID_ATTACK_ACTIONS.ERROR_WRONG_BATTLE_TYPE.AttackGymProto.BattleProto.BattleUpdateProto
.get_ActiveDefender
.set_ActiveDefender
.get_ActiveAttacker
.set_ActiveAttacker.ActiveDefenderFieldNumber.activeDefender_.ActiveAttackerFieldNumber.activeAttacker_.ActiveDefender.ActiveAttacker.ParticipationProto
.get_IndividualDamagePokeballs
.set_IndividualDamagePokeballs

.get_TeamDamagePokeballs
.set_TeamDamagePokeballs
.get_GymOwnershipPokeballs
.set_GymOwnershipPokeballs
.get_BasePokeballs
.set_BasePokeballs
.get_BluePercentage
.set_BluePercentage
.get_RedPercentage
.set_RedPercentage
.get_YellowPercentage
.set_YellowPercentage
.get_BonusItemMultiplier
.set_BonusItemMultiplier.IndividualDamagePokeballsFieldNumber.individualDamagePokeballs_.TeamDamagePokeballsFieldNumber.teamDamagePokeballs_.GymOwnershipPokeballsFieldNumber.gymOwnershipPokeballs_.BasePokeballsFieldNumber.basePokeballs_.BluePercentageFieldNumber.bluePercentage_.RedPercentageFieldNumber.redPercentage_.YellowPercentageFieldNumber.yellowPercentage_.BonusItemMultiplierFieldNumber.bonusItemMultiplier_.IndividualDamagePokeballs.TeamDamagePokeballs.GymOwnershipPokeballs.BasePokeballs.BluePercentage.RedPercentage.YellowPercentage.BonusItemMultiplier.BattleActionProto

.get_ActionStartMs

.set_ActionStartMs

.get_AttackerIndex

.set_AttackerIndex

.get_TargetIndex

.set_TargetIndex

.get_ActivePokemonId

.set_ActivePokemonId

.get_JoinedPlayer

.set_JoinedPlayer

.get_BattleResults

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.set_BattleResults
.get_QuitPlayer
.set_QuitPlayer
.get_TargetPokemonId
.set_TargetPokemonId.ActionStartMsFieldNumber.actionStartMs_.AttackerIndexFieldNumber.attackerIndex_.TargetIndexFieldNumber.targetIndex_.ActivePokemonIdFieldNumber.activePokemonId_.JoinedPlayerFieldNumber.joinedPlayer_.BattleResultsFieldNumber.battleResults_.QuitPlayerFieldNumber.quitPlayer_.TargetPokemonIdFieldNumber.targetPokemonId_.ActionStartMs.AttackerIndex.TargetIndex.ActivePokemonId.JoinedPlayer.QuitPlayer.TargetPokemonId.ATTACK.SPECIAL_ATTACK.SWAP_POKEMON.FAINT.PLAYER_JOIN.PLAYER_QUIT.VICTORY.DEFEAT.TIMED_OUT.AttackGymOutProto.GymMembershipProto
.get_TrainingPokemon
.set_TrainingPokemon.TrainingPokemonFieldNumber.trainingPokemon_.TrainingPokemon.BattleParticipantProto
.set_ActivePokemon
.get_ReservePokemon
.get_DepletedPokemon
.get_LobbyPokemon
.get_DamageDealt
.set_DamageDealt.ActivePokemonFieldNumber.activePokemon_.ReservePokemonFieldNumber._repeated_reservePokemon_codec.reservePokemon_.DepletedPokemonFieldNumber._repeated_depletedPokemon_codec.depletedPokemon_.LobbyPokemonFieldNumber._repeated_lobbyPokemon_codec.lobbyPokemon_.DamageDealtFieldNumber.damageDealt_.ReservePokemon.DepletedPokemon.LobbyPokemon.DamageDealt.LobbyPokemonProto
.set_Cp
.get_PercentHealth
.set_PercentHealth.CpFieldNumber.cp_.PercentHealthFieldNumber.percentHealth_.PercentHealth.PokemonInfo

.get_CurrentHealth
.set_CurrentHealth
.get_CurrentEnergy
.set_CurrentEnergy.CurrentHealthFieldNumber.currentHealth
.CurrentEnergyFieldNumber.currentEnergy.CurrentHealth.C
urrentEnergy.BattleResultsProto
.get_Attackers
.get_PlayerXpAwarded
.get_NextDefenderPokemonId
.set_NextDefenderPokemonId
.get_GymPointsDelta
.set_GymPointsDelta
.get_GymStatus
.set_GymStatus
.get_Participation
.get_RaidItemRewards
.get_PostRaidEncounter
.get_DefaultRaidItemRewards.AttackersFieldNumber._repeat
ed_attackers_codec.attackers_.PlayerXpAwardedFieldNumbe
r._repeated_playerXpAwarded_codec.playerXpAwarded_.Nex
tDefenderPokemonIdFieldNumber.nextDefenderPokemonId_.
GymPointsDeltaFieldNumber.gymPointsDelta_.GymStatusFiel
dNumber.gymStatus_.ParticipationFieldNumber._repeated_p
articipation_codec.participation_.RaidItemRewardsFieldNum
ber._repeated_raidItemRewards_codec.raidItemRewards_.Po
stRaidEncounterFieldNumber._repeated_postRaidEncounter_
codec.postRaidEncounter_.DefaultRaidItemRewardsFieldNum
ber._repeated_defaultRaidItemRewards_codec.defaultRaidIte
mRewards_.Attackers.PlayerXpAwarded.NextDefenderPokem
onId.GymPointsDelta.GymStatus.Participation.RaidItemRewa
rds.PostRaidEncounter.DefaultRaidItemRewards.BattleLogPro
to
.get_BattleType
.set_BattleType
.get_ServerMs

.set_ServerMs
.get_BattleActions.StateFieldNumber.state_.BattleTypeFieldNumber.battleType_.ServerMsFieldNumber.serverMs_.BattleActionsFieldNumber._repeated_battleActions_codec.battleActions_.BattleType.ServerMs.BattleActions.BATTLE_TYPE_UNSET.
NORMAL.TRAINING
.STATE_UNSET.ACTIVE.DEFEATED
.HoloholoSharedReflection.PokemonCreateContext
.CREATE_CONTEXT_WILD
.CREATE_CONTEXT_EGG
.CREATE_CONTEXT_EVOLVE.GYM.CHECKPOINT
.ITEM_UNKNOWN
.ITEM_POKE_BALL
.ITEM_GREAT_BALL
.ITEM_ULTRA_BALL
.ITEM_MASTER_BALL
.ITEM_PREMIER_BALL
.ITEM_POTION
.ITEM_SUPER_POTION
.ITEM_HYPER_POTION
.ITEM_MAX_POTION
.ITEM_REVIVE
.ITEM_MAX_REVIVE
.ITEM_LUCKY_EGG
.ITEM_INCENSE_ORDINARY
.ITEM_INCENSE_SPICY
.ITEM_INCENSE_COOL
.ITEM_INCENSE_FLORAL
.ITEM_TROY_DISK
.ITEM_X_ATTACK
.ITEM_X_DEFENSE
.ITEM_X_MIRACLE
.ITEM_RAZZ_BERRY
.ITEM_BLUK_BERRY
.ITEM_NANAB_BERRY

.ITEM_WEPAR_BERRY
.ITEM_PINAP_BERRY
.ITEM_GOLDEN_RAZZ_BERRY
.ITEM_GOLDEN_NANAB_BERRY
.ITEM_GOLDEN_PINAP_BERRY
.ITEM_SPECIAL_CAMERA
.ITEM_INCUBATOR_BASIC_UNLIMITED
.ITEM_INCUBATOR_BASIC
.ITEM_INCUBATOR_SUPER
.ITEM_POKEMON_STORAGE_UPGRADE
.ITEM_ITEM_STORAGE_UPGRADE
.ITEM_SUN_STONE
.ITEM_KINGS_ROCK
.ITEM_METAL_COAT
.ITEM_DRAGON_SCALE
.ITEM_UP_GRADE
.ITEM_MOVE_REROLL_FAST_ATTACK
.ITEM_MOVE_REROLL_SPECIAL_ATTACK
.ITEM_RARE_CANDY
.ITEM_FREE_RAID_TICKET
.ITEM_PAID_RAID_TICKET
.ITEM_LEGENDARY_RAID_TICKET.PlayerAvatarType.PLAYER_A
VATAR_MALE.PLAYER_AVATAR_FEMALE.InventoryUpgradeTy
pe.UPGRADE_UNSET.INCREASE_ITEM_STORAGE.INCREASE_P
OKEMON_STORAGE.QUEST_UNKNOWN_TYPE.QUEST_FIRST_©
CATCH_OF_THE_DAY.QUEST_FIRST_POKESTOP_OF_THE_DAY.
EggIncubatorType.INCUBATOR_UNSET.INCUBATOR_DISTANCE.
TEAM_BLUE.TEAM_RED.TEAM_YELLOW
.HoloPokemonType.POKEMON_TYPE_NONE.POKEMON_TYPE
_NORMAL.POKEMON_TYPE_FIGHTING.POKEMON_TYPE_FLYI
NG.POKEMON_TYPE_POISON.POKEMON_TYPE_GROUND.POK
EMON_TYPE_ROCK.POKEMON_TYPE_BUG.POKEMON_TYPE_
GHOST.POKEMON_TYPE_STEEL.POKEMON_TYPE_FIRE.POKEM
ON_TYPE_WATER.POKEMON_TYPE_GRASS.POKEMON_TYPE_
ELECTRIC.POKEMON_TYPE_PSYCHIC.POKEMON_TYPE_ICE.PO

KEMON_TYPE_DRAGON.POKEMON_TYPE_DARK.POKEMON_T
YPE_FAIRY

.HoloPokemonClass.POKEMON_CLASS_NORMAL.POKEMON_
CLASS_LEGENDARY.POKEMON_CLASS_MYTHIC

.HoloPokemonNature.NATURE_UNKNOWN

.V0001_POKEMON_NATURE_STOIC

.V0002_POKEMON_NATURE_ASSASSIN

.V0003_POKEMON_NATURE_GUARDIAN

.V0004_POKEMON_NATURE_RAIDER

.V0005_POKEMON_NATURE_PROTECTOR

.V0006_POKEMON_NATURE_SENTRY

.V0007_POKEMON_NATURE_CHAMPION

.HoloPokemonMovementType.POKEMON_ENC_MOVEMENT_
STATIC.POKEMON_ENC_MOVEMENT_JUMP.POKEMON_ENC_
MOVEMENT_VERTICAL.POKEMON_ENC_MOVEMENT_PSYCHI
C.POKEMON_ENC_MOVEMENT_ELECTRIC.POKEMON_ENC_M
OVEMENT_FLYING.POKEMON_ENC_MOVEMENT_HOVERING

.HoloItemType

.ITEM_TYPE_NONE

.ITEM_TYPE_POKEBALL

.ITEM_TYPE_POTION

.ITEM_TYPE_REVIVE

.ITEM_TYPE_MAP

.ITEM_TYPE_BATTLE

.ITEM_TYPE_FOOD

.ITEM_TYPE_CAMERA

.ITEM_TYPE_DISK

.ITEM_TYPE_INCUBATOR

.ITEM_TYPE_INCENSE

.ITEM_TYPE_XP_BOOST

.ITEM_TYPE_INVENTORY_UPGRADE

.ITEM_TYPE_EVOLUTION_REQUIREMENT

.ITEM_TYPE_MOVE_REROLL

.ITEM_TYPE_CANDY

.ITEM_TYPE_RAID_TICKET

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.HololtemCategory
.ITEM_CATEGORY_NONE
.ITEM_CATEGORY_POKEBALL
.ITEM_CATEGORY_FOOD
.ITEM_CATEGORY_MEDICINE
.ITEM_CATEGORY_BOOST
.ITEM_CATEGORY_UTILITES
.ITEM_CATEGORY_CAMERA
.ITEM_CATEGORY_DISK
.ITEM_CATEGORY_INCUBATOR
.ITEM_CATEGORY_INCENSE
.ITEM_CATEGORY_XP_BOOST
.ITEM_CATEGORY_INVENTORY_UPGRADE
.ITEM_CATEGORY_EVOLUTION_REQUIREMENT
.ITEM_CATEGORY_MOVE_REROLL
.ITEM_CATEGORY_CANDY
.ITEM_CATEGORY_RAID_TICKET
.HololapltemCategory.IAP_CATEGORY_NONE.IAP_CATEGORY
_BUNDLE.IAP_CATEGORY_ITEMS.IAP_CATEGORY_UPGRADES.
IAP_CATEGORY_POKECOINS.IAP_CATEGORY_AVATAR
.HololtemEffect
.ITEM_EFFECT_NONE
.ITEM_EFFECT_CAP_NO_FLEE
.ITEM_EFFECT_CAP_NO MOVEMENT
.ITEM_EFFECT_CAP_NO THREAT
.ITEM_EFFECT_CAP_TARGET_MAX
.ITEM_EFFECT_CAP_TARGET_SLOW
.ITEM_EFFECT_CAP_CHANCE_NIGHT
.ITEM_EFFECT_CAP_CHANCE_TRAINER
.ITEM_EFFECT_CAP_CHANCE_FIRST_THROW
.ITEM_EFFECT_CAP_CHANCE_LEGEND
.ITEM_EFFECT_CAP_CHANCE_HEAVY
.ITEM_EFFECT_CAP_CHANCE_REPEAT
.ITEM_EFFECT_CAP_CHANCE_MULTI_THROW
.ITEM_EFFECT_CAP_CHANCE_ALWAYS

.ITEM_EFFECT_CAP_CHANCE_SINGLE_THROW
.ITEM_EFFECT_CANDY_AWARD
.ITEM_EFFECT_FULL_MOTIVATION
.HoloActivityType.ACTIVITY_UNKNOWN.ACTIVITY_CATCH_PO
KEMON.ACTIVITY_CATCH_LEGEND_POKEMON.ACTIVITY_FLEE
_POKEMON.ACTIVITY_DEFEAT_FORT.ACTIVITY_EVOLVE_POKE
MON.ACTIVITY_HATCH_EGG.ACTIVITY_WALK_KM.ACTIVITY_P
OKEDEX_ENTRY_NEW.ACTIVITY_CATCH_FIRST_THROW.ACTIV
ITY_CATCH_NICE_THROW.ACTIVITY_CATCH_GREAT_THROW.
ACTIVITY_CATCH_EXCELLENT_THROW.ACTIVITY_CATCH_CUR
VEBALL.ACTIVITY_CATCH_FIRST_CATCH_OF_DAY.ACTIVITY_C
ATCH_MILESTONE.ACTIVITY_TRAIN_POKEMON.ACTIVITY_SEA
RCH_FORT.ACTIVITY_RELEASE_POKEMON.ACTIVITY_HATCH_E
GG_SMALL_BONUS.ACTIVITY_HATCH_EGG_MEDIUM_BONUS.
ACTIVITY_HATCH_EGG_LARGE_BONUS.ACTIVITY_DEFEAT_GY
M_DEFENDER.ACTIVITY_DEFEAT_GYM_LEADER.ACTIVITY_CAT
CH_FIRST_CATCH_STREAK_BONUS.ACTIVITY_SEARCH_FORT_F
IRST_OF_THE_DAY.ACTIVITY_SEARCH_FORT_STREAK_BONUS.
ACTIVITY_DEFEAT_RAID_POKEMON.ACTIVITY_FEED_BERRY.A
CTIVITY_SEARCH_GYM.ACTIVITY_NEW_POKESTOP.ACTIVITY_
GYM_BATTLE_LOSS
.HoloBadgeType
.BADGE_UNSET
.BADGE_TRAVEL_KM
.BADGE_POKEDEX_ENTRIES
.BADGE_CAPTURE_TOTAL
.BADGE_DEFEATED_FORT
.BADGE_EVOLVED_TOTAL
.BADGE_HATCHED_TOTAL
.BADGE_ENCOUNTERED_TOTAL
.BADGE_POKESTOPS_VISITED
.BADGE_UNIQUE_POKESTOPS
.BADGE_POKEBALL_THROWN
.BADGE_BIG_MAGIKARP
.BADGE_DEPLOYED_TOTAL

.BADGE_BATTLE_ATTACK_WON
.BADGE_BATTLE_TRAINING_WON
.BADGE_BATTLE_DEFEND_WON
.BADGE_PRESTIGE_RAISED
.BADGE_PRESTIGE_DROPPED
.BADGE_TYPE_NORMAL
.BADGE_TYPE_FIGHTING
.BADGE_TYPE_FLYING
.BADGE_TYPE_POISON
.BADGE_TYPE_GROUND
.BADGE_TYPE_ROCK
.BADGE_TYPE_BUG
.BADGE_TYPE_GHOST
.BADGE_TYPE_STEEL
.BADGE_TYPE_FIRE
.BADGE_TYPE_WATER
.BADGE_TYPE_GRASS
.BADGE_TYPE_ELECTRIC
.BADGE_TYPE_PSYCHIC
.BADGE_TYPE_ICE
.BADGE_TYPE_DRAGON
.BADGE_TYPE_DARK
.BADGE_TYPE_FAIRY
.BADGE_SMALL_RATTATA
TEAM LEGENDARY®
.BADGE_PIKACHU
.BADGE_UNOWN
.BADGE_POKEDEX_ENTRIES_GEN2
.BADGE_RAID_BATTLE_WON
.BADGE_LEGENDARY_BATTLE_WON
.BADGE_BERRIES_FED
.BADGE_HOURS_DEFENDED
.BADGE_PLACE HOLDER
.BADGE_EVENT_MIN
.BADGE_CHICAGO_FEST_JULY_2017
.BADGE_PIKACHU_OUTBREAK_YOKOHAMA_2017

.BADGE_SAFARI_ZONE_EUROPE_2017
.BADGE_SAFARI_ZONE_EUROPE_2017_10_07
.BADGE_SAFARI_ZONE_EUROPE_2017_10_14.CameraInterpolation.CAM_INTERP_CUT.CAM_INTERP_LINEAR.CAM_INTERP_SMOOTH.CAM_INTERP_SMOOTH_ROT_LINEAR_MOVE.CAM_INTERP_DEPENDS.CAM_TARGET_ATTACKER.CAM_TARGET_ATTACKER_EDGE.CAM_TARGET_ATTACKER_GROUND.CAM_TARGET_DEFENDER.CAM_TARGET_DEFENDER_EDGE.CAM_TARGET_DEFENDER_GROUND.CAM_TARGET_ATTACKER_DEFENDER.CAM_TARGET_ATTACKER_DEFENDER_EDGE.CAM_TARGET_DEFENDER_ATTACKER.CAM_TARGET_DEFENDER_ATTACKER_EDGE.CAM_TARGET_ATTACKER_DEFENDER_MIRROR.CAM_TARGET_SHOULDER_ATTACKER_DEFENDER.CAM_TARGET_SHOULDER_ATTACKER_DEFENDER_MIRROR.CAM_TARGET_ATTACKER_DEFENDER_WORLD
.HoloPokemonMove.MOVE_UNSET
.V0001_MOVE_THUNDER_SHOCK
.V0002_MOVE_QUICK_ATTACK
.V0003_MOVE_SCRATCH
.V0004_MOVE_EMBER
.V0005_MOVE_VINE_WHIP
.V0006_MOVE_TACKLE
.V0007_MOVE_RAZOR_LEAF
.V0008_MOVE_TAKE_DOWN
.V0009_MOVE_WATER_GUN
.V0010_MOVE_BITE
.V0011_MOVE_POUND
.V0012_MOVE_DOUBLE_SLAP
.V0013_MOVE_WRAP
.V0014_MOVE_HYPER_BEAM
.V0015_MOVE_LICK
.V0016_MOVE_DARK_PULSE
.V0017_MOVE_SMOG
.V0018_MOVE_SLUDGE
.V0019_MOVE_METAL_CLAW

.V0020_MOVE_VICE_GRIP
.V0021_MOVE_FLAME_WHEEL
.V0022_MOVE_MEGAHORN
.V0023_MOVE_WING_ATTACK
.V0024_MOVE_FLAMETHROWER
.V0025_MOVE_SUCKER_PUNCH
.V0026_MOVE_DIG
.V0027_MOVE_LOW_KICK
.V0028_MOVE_CROSS_CHOP
.V0029_MOVE_PSYCHO_CUT
.V0030_MOVE_PSYBEAM
.V0031_MOVE_EARTHQUAKE
.V0032_MOVE_STONE_EDGE
.V0033_MOVE_ICE_PUNCH
.V0034_MOVE_HEART_STAMP
.V0035_MOVE_DISCHARGE
.V0036_MOVE_FLASH_CANNON
.V0037_MOVE_PECK
.V0038_MOVE_DRILL_PECK
.V0039_MOVE_ICE_BEAM
.V0040_MOVE_BLIZZARD
.V0041_MOVE_AIR_SLASH
.V0042_MOVE_HEAT_WAVE
.V0043_MOVE_TWINEEDLE
.V0044_MOVE_POISON_JAB
.V0045_MOVE_AERIAL_ACE
.V0046_MOVE_DRILL_RUN
.V0047_MOVE_PETAL_BLIZZARD
.V0048_MOVE_MEGA_DRAIN
.V0049_MOVE_BUG_BUZZ
.V0050_MOVE_POISON_FANG
.V0051_MOVE_NIGHT_SLASH
.V0052_MOVE_SLASH
.V0053_MOVE_BUBBLE_BEAM
.V0054_MOVE_SUBMISSION

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.V0055_MOVE_KARATE_CHOP
.V0056_MOVE_LOW_SWEEP
.V0057_MOVE_AQUA_JET
.V0058_MOVE_AQUA_TAIL
.V0059_MOVE_SEED_BOMB
.V0060_MOVE_PSYSHOCK
.V0061_MOVE_ROCK_THROW
.V0062_MOVE_ANCIENT_POWER
.V0063_MOVE_ROCK_TOMB
.V0064_MOVE_ROCK_SLIDE
.V0065_MOVE_POWER_GEM
.V0066_MOVE_SHADOW_SNEAK
.V0067_MOVE_SHADOW_PUNCH
.V0068_MOVE_SHADOW_CLAW
.V0069_MOVE_OMINOUS_WIND
.V0070_MOVE_SHADOW_BALL
.V0071_MOVE_BULLET_PUNCH
.V0072_MOVE_MAGNET_BOMB
.V0073_MOVE_STEEL_WING
.V0074_MOVE_IRON_HEAD
.V0075_MOVE_PARABOLIC_CHARGE
.V0076_MOVE_SPARK
.V0077_MOVE_THUNDER_PUNCH
.V0078_MOVE_THUNDER
.V0079_MOVE_THUNDERBOLT
.V0080_MOVE_TWISTER
.V0081_MOVE_DRAGON_BREATH
.V0082_MOVE_DRAGON_PULSE
.V0083_MOVE_DRAGON_CLAW
.V0084_MOVE_DISARMING_VOICE
.V0085_MOVE_DRAINING_KISS
.V0086_MOVE_DAZZLING_GLEAM
.V0087_MOVE_MOONBLAST
.V0088_MOVE_PLAY_ROUGH
.V0089_MOVE_CROSS_POISON

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.V0090_MOVE_SLUDGE_BOMB
.V0091_MOVE_SLUDGE_WAVE
.V0092_MOVE_GUNK_SHOT
.V0093_MOVE_MUD_SHOT
.V0094_MOVE_BONE_CLUB
.V0095_MOVE_BULLDOZE
.V0096_MOVE_MUD_BOMB
.V0097_MOVE_FURY_CUTTER
.V0098_MOVE_BUG_BITE
.V0099_MOVE_SIGNAL_BEAM
.V0100_MOVE_X_SCISSOR
.V0101_MOVE_FLAME_CHARGE
.V0102_MOVE_FLAME_BURST
.V0103_MOVE_FIRE_BLAST
.V0104_MOVE_BRINE
.V0105_MOVE_WATER_PULSE
.V0106_MOVE_SCALD
.V0107_MOVE_HYDRO_PUMP
.V0108_MOVE_PSYCHIC
.V0109_MOVE_PSYSTRIKE
.V0110_MOVE_ICE_SHARD
.V0111_MOVE_ICY_WIND
.V0112_MOVE_FROST_BREATH
.V0113_MOVE_ABSORB
.V0114_MOVE_GIGA_DRAIN
.V0115_MOVE_FIRE_PUNCH
.V0116_MOVE_SOLAR_BEAM
.V0117_MOVE_LEAF_BLADE
.V0118_MOVE_POWER_WHIP
.V0119_MOVE_SPLASH
.V0120_MOVE_ACID
.V0121_MOVE_AIR_CUTTER
.V0122_MOVE_HURRICANE
.V0123_MOVE_BRICK_BREAK
.V0124_MOVE_CUT

TEAM LEGENDARY®

.V0125_MOVE_SWIFT
.V0126_MOVE_HORN_ATTACK
.V0127_MOVE_STOMP
.V0128_MOVE_HEADBUTT
.V0129_MOVE_HYPER_FANG
.V0130_MOVE_SLAM
.V0131_MOVE_BODY_SLAM
.V0132_MOVE_REST
.V0133_MOVE_STRUGGLE
.V0134_MOVE_SCALD_BLASTOISE
.V0135_MOVE_HYDRO_PUMP_BLASTOISE
.V0136_MOVE_WRAP_GREEN
.V0137_MOVE_WRAP_PINK
.V0200_MOVE_FURY_CUTTER_FAST
.V0201_MOVE_BUG_BITE_FAST
.V0202_MOVE_BITE_FAST
.V0203_MOVE_SUCKER_PUNCH_FAST
.V0204_MOVE_DRAGON_BREATH_FAST
.V0205_MOVE_THUNDER_SHOCK_FAST
.V0206_MOVE_SPARK_FAST
.V0207_MOVE_LOW_KICK_FAST
.V0208_MOVE_KARATE_CHOP_FAST
.V0209_MOVE_EMBER_FAST
.V0210_MOVE_WING_ATTACK_FAST
.V0211_MOVE_PECK_FAST
.V0212_MOVE_LICK_FAST
.V0213_MOVE_SHADOW_CLAW_FAST
.V0214_MOVE_VINE_WHIP_FAST
.V0215_MOVE_RAZOR_LEAF_FAST
.V0216_MOVE_MUD_SHOT_FAST
.V0217_MOVE_ICE_SHARD_FAST
.V0218_MOVE_FROST_BREATH_FAST
.V0219_MOVE_QUICK_ATTACK_FAST
.V0220_MOVE_SCRATCH_FAST
.V0221_MOVE_TACKLE_FAST

TEAM LEGENDARY®

.V0222_MOVE_POUND_FAST
.V0223_MOVE_CUT_FAST
.V0224_MOVE_POISON_JAB_FAST
.V0225_MOVE_ACID_FAST
.V0226_MOVE_PSYCHO_CUT_FAST
.V0227_MOVE_ROCK_THROW_FAST
.V0228_MOVE_METAL_CLAW_FAST
.V0229_MOVE_BULLET_PUNCH_FAST
.V0230_MOVE_WATER_GUN_FAST
.V0231_MOVE_SPLASH_FAST
.V0232_MOVE_WATER_GUN_FAST_BLASTOISE
.V0233_MOVE_MUD_SLAP_FAST
.V0234_MOVE_ZEN_HEADBUTT_FAST
.V0235_MOVE_CONFUSION_FAST
.V0236_MOVE_POISON_STING_FAST
.V0237_MOVE_BUBBLE_FAST
.V0238_MOVE_FEINT_ATTACK_FAST
.V0239_MOVE_STEEL_WING_FAST
.V0240_MOVE_FIRE_FANG_FAST
.V0241_MOVE_ROCK_SMASH_FAST
.V0242_MOVE_TRANSFORM_FAST
.V0243_MOVE_COUNTER_FAST
.V0244_MOVE_POWDER_SNOW_FAST
.V0245_MOVE_CLOSE_COMBAT
.V0246_MOVE_DYNAMIC_PUNCH
.V0247_MOVE_FOCUS_BLAST
.V0248_MOVE_AURORA_BEAM
.V0249_MOVE_CHARGE_BEAM_FAST
.V0250_MOVE_VOLT_SWITCH_FAST
.V0251_MOVE_WILD_CHARGE
.V0252_MOVE_ZAP_CANNON
.V0253_MOVE_DRAGON_TAIL_FAST
.V0254_MOVE_AVALANCHE
.V0255_MOVE_AIR_SLASH_FAST
.V0256_MOVE_BRAVE_BIRD

.V0257_MOVE_SKY_ATTACK
.V0258_MOVE_SAND_TOMB
.V0259_MOVE_ROCK_BLAST
.V0260_MOVE_INFESTATION_FAST
.V0261_MOVE_STRUGGLE_BUG_FAST
.V0262_MOVE_SILVER_WIND
.V0263_MOVE_ASTONISH_FAST
.V0264_MOVE_HEX_FAST
.V0265_MOVE_NIGHT_SHADE
.V0266_MOVE_IRON_TAIL_FAST
.V0267_MOVE_GYRO_BALL
.V0268_MOVE_HEAVY_SLAM
.V0269_MOVE_FIRE_SPIN_FAST
.V0270_MOVE_OVERHEAT
.V0271_MOVE_BULLET_SEED_FAST
.V0272_MOVE_GRASS_KNOT
.V0273_MOVE_ENERGY_BALL
.V0274_MOVE_EXTRASENSORY_FAST
.V0275_MOVE_FUTURESIGHT
.V0276_MOVE_MIRROR_COAT
.V0277_MOVE_OUTRAGE
.V0278_MOVE_SNARL_FAST
.V0279_MOVE_CRUNCH
.V0280_MOVE_FOUL_PLAY
.V0281_MOVE_HIDDEN_POWER_FAST
.HoloPokemonId.POKEMON_UNSET
.V0001_POKEMON_BULBASAUR
.V0002_POKEMON_IVYSAUR
.V0003_POKEMON_VENUSAUR
.V0004_POKEMON_CHARMANDER
.V0005_POKEMON_CHARMELEON
.V0006_POKEMON_CHARIZARD
.V0007_POKEMON_SQUIRTLE
.V0008_POKEMON_WARTORTLE
.V0009_POKEMON_BLASTOISE

.V0010_POKEMON_CATERPIE
.V0011_POKEMON_METAPOD
.V0012_POKEMON_BUTTERFREE
.V0013_POKEMON_WEEDLE
.V0014_POKEMON_KAKUNA
.V0015_POKEMON_BEEDRILL
.V0016_POKEMON_PIDGEY
.V0017_POKEMON_PIDGEOTTO
.V0018_POKEMON_PIDGEOT
.V0019_POKEMON_RATTATA
.V0020_POKEMON_RATICATE
.V0021_POKEMON_SPEAROW
.V0022_POKEMON_FEAROW
.V0023_POKEMON_EKANS
.V0024_POKEMON_ARBOK
.V0025_POKEMON_PIKACHU
.V0026_POKEMON_RAICHU
.V0027_POKEMON_SANDSHREW
.V0028_POKEMON_SANDSLASH
.V0029_POKEMON_NIDORAN
.V0030_POKEMON_NIDORINA
.V0031_POKEMON_NIDOQUEEN
.V0032_POKEMON_NIDORAN
.V0033_POKEMON_NIDORINO
.V0034_POKEMON_NIDOKING
.V0035_POKEMON_CLEFAIRY
.V0036_POKEMON_CLEFABLE
.V0037_POKEMON_VULPIX
.V0038_POKEMON_NINETALES
.V0039_POKEMON_JIGGLYPUFF
.V0040_POKEMON_WIGGLYTUFF
.V0041_POKEMON_ZUBAT
.V0042_POKEMON_GOLBAT
.V0043_POKEMON_ODDISH
.V0044_POKEMON_GLOOM

TEAM LEGENDARY®

.V0045_POKEMON_VILEPLUME
.V0046_POKEMON_PARAS
.V0047_POKEMON_PARASECT
.V0048_POKEMON_VENONAT
.V0049_POKEMON_VENOMOTH
.V0050_POKEMON_DIGLETT
.V0051_POKEMON_DUGTRIO
.V0052_POKEMON_MEOWTH
.V0053_POKEMON_PERSIAN
.V0054_POKEMON_PSYDUCK
.V0055_POKEMON_GOLDUCK
.V0056_POKEMON_MANKEY
.V0057_POKEMON_PRIMEAPE
.V0058_POKEMON_GROWLITHE
.V0059_POKEMON_ARCANINE
.V0060_POKEMON_POLIWAG
.V0061_POKEMON_POLIWHIRL
.V0062_POKEMON_POLIWRATH
.V0063_POKEMON_ABRA
.V0064_POKEMON_KADABRA
.V0065_POKEMON_ALAKAZAM
.V0066_POKEMON_MACHOP
.V0067_POKEMON_MACHOKE
.V0068_POKEMON_MACHAMP
.V0069_POKEMON_BELSPROUT
.V0070_POKEMON_WEEPINBELL
.V0071_POKEMON_VICTREEBEL
.V0072_POKEMON_TENTACOOOL
.V0073_POKEMON_TENTACRUEL
.V0074_POKEMON_GEODUDE
.V0075_POKEMON_GRAVELER
.V0076_POKEMON_GOLEM
.V0077_POKEMON_PONYTA
.V0078_POKEMON_RAPIDASH
.V0079_POKEMON_SLOWPOKE

TEAM LEGENDARY®

.V0080_POKEMON_SLOWBRO
.V0081_POKEMON_MAGNEMITE
.V0082_POKEMON_MAGNETON
.V0083_POKEMON_FARFETCHD
.V0084_POKEMON_DODUO
.V0085_POKEMON_DODRIO
.V0086_POKEMON_SEEL
.V0087_POKEMON_DEWGONG
.V0088_POKEMON_GRIMER
.V0089_POKEMON_MUK
.V0090_POKEMON_SHELLDER
.V0091_POKEMON_CLOYSTER
.V0092_POKEMON_GASTLY
.V0093_POKEMON_HAUNTER
.V0094_POKEMON_GENGAR
.V0095_POKEMON_ONIX
.V0096_POKEMON_DROWZEE
.V0097_POKEMON_HYPNO
.V0098_POKEMON_KRABBY
.V0099_POKEMON_KINGLER
.V0100_POKEMON_VOLTORB
.V0101_POKEMON_ELECTRODE
.V0102_POKEMON_EXEGGCUTE
.V0103_POKEMON_EXEGGUTOR
.V0104_POKEMON_CULONE
.V0105_POKEMON_MAROWAK
.V0106_POKEMON_HITMONLEE
.V0107_POKEMON_HITMONCHAN
.V0108_POKEMON_LICKITUNG
.V0109_POKEMON_KOFFING
.V0110_POKEMON_WEEZING
.V0111_POKEMON_RHYHORN
.V0112_POKEMON_RHYDON
.V0113_POKEMON_CHANSEY
.V0114_POKEMON_TANGELA

TEAM LEGENDARY®

.V0115_POKEMON_KANGASKHAN
.V0116_POKEMON_HORSEA
.V0117_POKEMON_SEADRA
.V0118_POKEMON_GOLDEEN
.V0119_POKEMON_SEAKING
.V0120_POKEMON_STARYU
.V0121_POKEMON_STARMIE
.V0122_POKEMON_MR_MIME
.V0123_POKEMON_SCYTHER
.V0124_POKEMON_JYNX
.V0125_POKEMON_ELECTABUZZ
.V0126_POKEMON_MAGMAR
.V0127_POKEMON_PINSIR
.V0128_POKEMON_TAUROS
.V0129_POKEMON_MAGIKARP
.V0130_POKEMON_GYARADOS
.V0131_POKEMON_LAPRAS
.V0132_POKEMON_DITTO
.V0133_POKEMON_EEVEE
.V0134_POKEMON_VAPOREON
.V0135_POKEMON_JOLTEON
.V0136_POKEMON_FLAREON
.V0137_POKEMON_PORYGON
.V0138_POKEMON_OMANYTE
.V0139_POKEMON_ONIX
.V0140_POKEMON_KABUTO
.V0141_POKEMON_KABUTOPS
.V0142_POKEMON_AERODACTYL
.V0143_POKEMON_SNORLAX
.V0144_POKEMON_ARTICUNO
.V0145_POKEMON_ZAPDOS
.V0146_POKEMON_MOLTRES
.V0147_POKEMON_DRATINI
.V0148_POKEMON_DRAGONAIR
.V0149_POKEMON_DRAGONITE

TEAM LEGENDARY®

.V0150_POKEMON_MEWTWO
.V0151_POKEMON_MEW
.V0152_POKEMON_CHIKORITA
.V0153_POKEMON_BAYLEEF
.V0154_POKEMON_MEGANIUM
.V0155_POKEMON_CYNDAQUIL
.V0156_POKEMON_QUILAVA
.V0157_POKEMON_TYPHLOSION
.V0158_POKEMON_TOTODILE
.V0159_POKEMON_CROCONAW
.V0160_POKEMON_FERALIGATR
.V0161_POKEMON_SENTRET
.V0162_POKEMON_FURRET
.V0163_POKEMON_HOOTHOOT
.V0164_POKEMON_NOCTOWL
.V0165_POKEMON_LEDYBA
.V0166_POKEMON_LEDIAN
.V0167_POKEMON_SPINARAK
.V0168_POKEMON_ARIADOS
.V0169_POKEMON_CROBAT
.V0170_POKEMON_CHINCHOU
.V0171_POKEMON_LANTURN
.V0172_POKEMON_PICHU
.V0173_POKEMON_CLEFFA
.V0174_POKEMON_IGGLYBUFF
.V0175_POKEMON_TOGEPI
.V0176_POKEMON_TOGETIC
.V0177_POKEMON_NATU
.V0178_POKEMON_XATU
.V0179_POKEMON_MAREEP
.V0180_POKEMON_FLAAFFY
.V0181_POKEMON_AMPHAROS
.V0182_POKEMON_BELLOSSOM
.V0183_POKEMON_MARILL
.V0184_POKEMON_AZUMARILL

TEAM LEGENDARY®

.V0185_POKEMON_SUDOWOODO
.V0186_POKEMON_POLITOED
.V0187_POKEMON_HOPPIP
.V0188_POKEMON_SKIPLOOM
.V0189_POKEMON_JUMPLUFF
.V0190_POKEMON_AIPOM
.V0191_POKEMON_SUNKERN
.V0192_POKEMON_SUNFLORA
.V0193_POKEMON_YANMA
.V0194_POKEMON_WOOPER
.V0195_POKEMON_QUAGSIRE
.V0196_POKEMON_ESPEON
.V0197_POKEMON_UMBREON
.V0198_POKEMON_MURKROW
.V0199_POKEMON_SLOWKING
.V0200_POKEMON_MISDREAVUS
.V0201_POKEMON_UNOWN
.V0202_POKEMON_WOBBUFFET
.V0203_POKEMON_GIRAFARIG
.V0204_POKEMON_PINECO
.V0205_POKEMON_FORRETRESS
.V0206_POKEMON_DUNSPARCE
.V0207_POKEMON_GLIGAR
.V0208_POKEMON_STEELIX
.V0209_POKEMON_SNOBBULL
.V0210_POKEMON_GRANBULL
.V0211_POKEMON_QWILFISH
.V0212_POKEMON_SCIZOR
.V0213_POKEMON_SHUCKLE
.V0214_POKEMON_HERACROSS
.V0215_POKEMON_SNEASEL
.V0216_POKEMON_TEDDIURSA
.V0217_POKEMON_URSARING
.V0218_POKEMON_SLUGMA
.V0219_POKEMON_MAGCARGO

TEAM LEGENDARY®

.V0220_POKEMON_SWINUB
.V0221_POKEMON_PILOSWINE
.V0222_POKEMON_CORSOLA
.V0223_POKEMON_REMORAID
.V0224_POKEMON_OCTILLERY
.V0225_POKEMON_DELIBIRD
.V0226_POKEMON_MANTINE
.V0227_POKEMON_SKARMORY
.V0228_POKEMON_HOUNDOUR
.V0229_POKEMON_HOUNDOOM
.V0230_POKEMON_KINGDRA
.V0231_POKEMON_PHANPY
.V0232_POKEMON_DONPHAN
.V0233_POKEMON_PORYGON2
.V0234_POKEMON_STANTLER
.V0235_POKEMON_SMEARGLE
.V0236_POKEMON_TYROGUE
.V0237_POKEMON_HITMONTOP
.V0238_POKEMON_SMOOCHUM
.V0239_POKEMON_ELEKID
.V0240_POKEMON_MAGBY
.V0241_POKEMON_MILTANK
.V0242_POKEMON_BLISSEY
.V0243_POKEMON_RAIKOU
.V0244_POKEMON_ENTEI
.V0245_POKEMON_SUICUNE
.V0246_POKEMON_LARVITAR
.V0247_POKEMON_PUPITAR
.V0248_POKEMON_TYRANITAR
.V0249_POKEMON_LUGIA
.V0250_POKEMON_HO_OH
.V0251_POKEMON_CELEBI
.V0252_POKEMON_TREECKO
.V0253_POKEMON_GROVYLE
.V0254_POKEMON_SCEPTILE

TEAM LEGENDARY®

.V0255_POKEMON_TORCHIC
.V0256_POKEMON_COMBUSKEN
.V0257_POKEMON_BLAZIKEN
.V0258_POKEMON_MUDKIP
.V0259_POKEMON_MARSHTOMP
.V0260_POKEMON_SWAMPERT
.V0261_POKEMON_POOCHYENA
.V0262_POKEMON_MIGHTYENA
.V0263_POKEMON_ZIGZAGOON
.V0264_POKEMON_LINOONE
.V0265_POKEMON_WURMPLE
.V0266_POKEMON_SILCOON
.V0267_POKEMON_BEAUTIFLY
.V0268_POKEMON_CASCOON
.V0269_POKEMON_DUSTOX
.V0270_POKEMON_LOTAD
.V0271_POKEMON_LOMBRE
.V0272_POKEMON_LUDICOLO
.V0273_POKEMON_SEEDOT
.V0274_POKEMON_NUZLEAF
.V0275_POKEMON_SHIFTRY
.V0276_POKEMON_TAILLOW
.V0277_POKEMON_SWELLOW
.V0278_POKEMON_WINGULL
.V0279_POKEMON_PELIPPER
.V0280_POKEMON_RALTS
.V0281_POKEMON_KIRLIA
.V0282_POKEMON_GARDEVOIR
.V0283_POKEMON_SURSKIT
.V0284_POKEMON_MASQUERAIN
.V0285_POKEMON_SHROOMISH
.V0286_POKEMON_BRELOOM
.V0287_POKEMON_SLAKOTH
.V0288_POKEMON_VIGOROTH
.V0289_POKEMON_SLAKING

TEAM LEGENDARY®

.V0290_POKEMON_NINCADA
.V0291_POKEMON_NINJASK
.V0292_POKEMON_SHEDINJA
.V0293_POKEMON_WHISMUR
.V0294_POKEMON_LOUDRED
.V0295_POKEMON_EXPLOUD
.V0296_POKEMON_MAKUHITA
.V0297_POKEMON_HARIYAMA
.V0298_POKEMON_AZURILL
.V0299_POKEMON_NOSEPASS
.V0300_POKEMON_SKITTY
.V0301_POKEMON_DELCATTY
.V0302_POKEMON_SABLEYE
.V0303_POKEMON_MAWILE
.V0304_POKEMON_ARON
.V0305_POKEMON_LAIRON
.V0306_POKEMON_AGGRON
.V0307_POKEMON_MEDITITE
.V0308_POKEMON_MEDICHAM
.V0309_POKEMON_ELECTRIKE
.V0310_POKEMON_MANECTRIC
.V0311_POKEMON_PLUSLE
.V0312_POKEMON_MINUN
.V0313_POKEMON_VOLBEAT
.V0314_POKEMON_ILLUMISE
.V0315_POKEMON_ROSELIA
.V0316_POKEMON_GULPIN
.V0317_POKEMON_SWALOT
.V0318_POKEMON_CARVANHA
.V0319_POKEMON_SHARPEDO
.V0320_POKEMON_WAILMER
.V0321_POKEMON_WAILORD
.V0322_POKEMON_NUMEL
.V0323_POKEMON_CAMERUPT
.V0324_POKEMON_TORKOAL

TEAM LEGENDARY®

.V0325_POKEMON_SPOINK
.V0326_POKEMON_GRUMPIG
.V0327_POKEMON_SPINDA
.V0328_POKEMON_TRAPINCH
.V0329_POKEMON_VIBRAVA
.V0330_POKEMON_FLYGON
.V0331_POKEMON_CACNEA
.V0332_POKEMON_CACTURNE
.V0333_POKEMON_SWABLU
.V0334_POKEMON_ALTARIA
.V0335_POKEMON_ZANGOOSE
.V0336_POKEMON_SEVIPER
.V0337_POKEMON_LUNATONE
.V0338_POKEMON_SOLROCK
.V0339_POKEMON_BARBOACH
.V0340_POKEMON_WHISCASH
.V0341_POKEMON_CORPHISH
.V0342_POKEMON_CRAWDAUNT
.V0343_POKEMON_BALTOY
.V0344_POKEMON_CLAYDOL
.V0345_POKEMON_LILEEP
.V0346_POKEMON_CRADILY
.V0347_POKEMON_ANORITH
.V0348_POKEMON_ARMALDO
.V0349_POKEMON_FELICITY
.V0350_POKEMON_MILOTIC
.V0351_POKEMON_CASTFORM
.V0352_POKEMON_KECLEON
.V0353_POKEMON_SHUPPET
.V0354_POKEMON_BANETTE
.V0355_POKEMON_DUSKULL
.V0356_POKEMON_DUSCLOPS
.V0357_POKEMON_TROPIUS
.V0358_POKEMON_CHIMECHO
.V0359_POKEMON_ABSOL

TEAM LEGENDARY®

.V0360_POKEMON_WYNAUT
.V0361_POKEMON_SNORUNT
.V0362_POKEMON_GLALIE
.V0363_POKEMON_SPHEAL
.V0364_POKEMON_SEALEO
.V0365_POKEMON_WALREIN
.V0366_POKEMON_CLAMPERL
.V0367_POKEMON_HUNTAIL
.V0368_POKEMON_GOREBYSS
.V0369_POKEMON_RELICANTH
.V0370_POKEMON_LUVDISC
.V0371_POKEMON_BAGON
.V0372_POKEMON_SHELGON
.V0373_POKEMON_SALAMENCE
.V0374_POKEMON_BELDUM
.V0375_POKEMON_METANG
.V0376_POKEMON_METAGROSS
.V0377_POKEMON_REGIROCK
.V0378_POKEMON_REGICE
.V0379_POKEMON_REGISTEEL
.V0380_POKEMON_LATIAS
.V0381_POKEMON_LATIOS
.V0382_POKEMON_KYOGRE
.V0383_POKEMON_GROUDON
.V0384_POKEMON_RAQUAZA
.V0385_POKEMON_JIRACHI
.V0386_POKEMON_DEOXYS
.HoloPokemonFamilyId.FAMILY_UNSET
.V0001_FAMILY_BULBASAUR
.V0004_FAMILY_CHARMANDER
.V0007_FAMILY_SQUIRTLE
.V0010_FAMILY_CATERPIE
.V0013_FAMILY_WEEDLE
.V0016_FAMILY_PIDGEY
.V0019_FAMILY_RATTATA

TEAM LEGENDARY®

.V0021_FAMILY_SPEAROW
.V0023_FAMILY_EKANS
.V0025_FAMILY_PIKACHU
.V0027_FAMILY_SANDSHREW
.V0029_FAMILY_NIDORAN
.V0032_FAMILY_NIDORAN
.V0035_FAMILY_CLEFAIRY
.V0037_FAMILY_VULPIX
.V0039_FAMILY_JIGGLYPUFF
.V0041_FAMILY_ZUBAT
.V0043_FAMILY_ODDISH
.V0046_FAMILY_PARAS
.V0048_FAMILY_VENONAT
.V0050_FAMILY_DIGLETT
.V0052_FAMILY_MEOWTH
.V0054_FAMILY_PSYDUCK
.V0056_FAMILY_MANKEY
.V0058_FAMILY_GROWLITHE
.V0060_FAMILY_POLIWAG
.V0063_FAMILY_ABRA
.V0066_FAMILY_MACHOP
.V0069_FAMILY_BELLSPROUT
.V0072_FAMILY_TENTACOOOL
.V0074_FAMILY_GEODUDE
.V0077_FAMILY_PONYA
.V0079_FAMILY_SLOWPOKE
.V0081_FAMILY_MAGNEMITE
.V0083_FAMILY_FARFETCHD
.V0084_FAMILY_DODUO
.V0086_FAMILY_SEEL
.V0088_FAMILY_GRIMER
.V0090_FAMILY_SHELLDER
.V0092_FAMILY_GASTLY
.V0095_FAMILY_ONIX
.V0096_FAMILY_DROWZEE

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.V0098_FAMILY_KRABBY
.V0100_FAMILY_VOLTORB
.V0102_FAMILY_EXEGGCUTE
.V0104_FAMILY_CUBONE
.V0106_FAMILY_HITMONLEE
.V0107_FAMILY_HITMONCHAN
.V0108_FAMILY_LICKITUNG
.V0109_FAMILY_KOFFING
.V0111_FAMILY_RHYHORN
.V0113_FAMILY_CHANSEY
.V0114_FAMILY_TANGELA
.V0115_FAMILY_KANGASKHAN
.V0116_FAMILY_HORSEA
.V0118_FAMILY_GOLDEEN
.V0120_FAMILY_STARYU
.V0122_FAMILY_MR_MIME
.V0123_FAMILY_SCYTHER
.V0124_FAMILY_JYNX
.V0125_FAMILY_ELECTABUZZ
.V0126_FAMILY_MAGMAR
.V0127_FAMILY_PINSIR
.V0128_FAMILY_TAUROS
.V0129_FAMILY_MAGIKARP
.V0131_FAMILY_LAPRAS
.V0132_FAMILY_DITTO
.V0133_FAMILY_EEVEE
.V0137_FAMILY_PORYGON
.V0138_FAMILY_OMANYTE
.V0140_FAMILY_KABUTO
.V0142_FAMILY_AERODACTYL
.V0143_FAMILY_SNORLAX
.V0144_FAMILY_ARTICUNO
.V0145_FAMILY_ZAPDOS
.V0146_FAMILY_MOLTRES
.V0147_FAMILY_DRATINI

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.V0150_FAMILY_MEWTWO
.V0151_FAMILY_MEW
.V0152_FAMILY_CHIKORITA
.V0155_FAMILY_CYNDAQUIL
.V0158_FAMILY_TOTODILE
.V0161_FAMILY_SENTRET
.V0163_FAMILY_HOOTHOOT
.V0165_FAMILY_LEDYBA
.V0167_FAMILY_SPINARAK
.V0170_FAMILY_CHINCHOU
.V0175_FAMILY_TOGEPI
.V0177_FAMILY_NATU
.V0179_FAMILY_MAREEP
.V0183_FAMILY_MARILL
.V0185_FAMILY_SUDOWOODO
.V0187_FAMILY_HOPPIP
.V0190_FAMILY_AIPOM
.V0191_FAMILY_SUNKERN
.V0193_FAMILY_YANMA
.V0194_FAMILY_WOOPER
.V0198_FAMILY_MURKROW
.V0200_FAMILY_MISDREAVUS
.V0201_FAMILY_UNOWN
.V0202_FAMILY_WOBBUFFET
.V0203_FAMILY_GIRAFURIG
.V0204_FAMILY_PINECO
.V0206_FAMILY_DUNSPARCE
.V0207_FAMILY_GLIGAR
.V0209_FAMILY_SNUBBULL
.V0211_FAMILY_QWILFISH
.V0213_FAMILY_SHUCKLE
.V0214_FAMILY_HERACROSS
.V0215_FAMILY_SNEASEL
.V0216_FAMILY_TEDDIURSA
.V0218_FAMILY_SLUGMA

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.V0220_FAMILY_SWINUB
.V0222_FAMILY_CORSOLA
.V0223_FAMILY_REMORAID
.V0225_FAMILY_DELIBIRD
.V0226_FAMILY_MANTINE
.V0227_FAMILY_SKARMORY
.V0228_FAMILY_HOUNDOUR
.V0231_FAMILY_PHANPY
.V0234_FAMILY_STANTLER
.V0235_FAMILY_SMEARGLE
.V0236_FAMILY_TYROGUE
.V0241_FAMILY_MILTANK
.V0243_FAMILY_RAIKOU
.V0244_FAMILY_ENTEI
.V0245_FAMILY_SUICUNE
.V0246_FAMILY_LARVITAR
.V0249_FAMILY_LUGIA
.V0250_FAMILY_HO_OH
.V0251_FAMILY_CELIBI
.V0252_FAMILY_TREECKO
.V0255_FAMILY_TORCHIC
.V0258_FAMILY_MUDKIP
.V0261_FAMILY_POOCHYENA
.V0263_FAMILY_ZIGZAGOON
.V0265_FAMILY_WURPLE
.V0270_FAMILY_LOTAD
.V0273_FAMILY_SEEDOT
.V0276_FAMILY_TAILLOW
.V0278_FAMILY_WINGULL
.V0280_FAMILY_RALTS
.V0283_FAMILY_SURSKIT
.V0285_FAMILY_SHROOMISH
.V0287_FAMILY_SLAKOTH
.V0290_FAMILY_NINCADA
.V0293_FAMILY_WHISMUR

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.V0296_FAMILY_MAKUHITA
.V0299_FAMILY_NOSEPASS
.V0300_FAMILY_SKITTY
.V0302_FAMILY_SABLEYE
.V0303_FAMILY_MAWILE
.V0304_FAMILY_ARON
.V0307_FAMILY_MEDITITE
.V0309_FAMILY_ELECTRIKE
.V0311_FAMILY_PLUSLE
.V0312_FAMILY_MINUN
.V0313_FAMILY_VOLBEAT
.V0314_FAMILY_ILLUMISE
.V0315_FAMILY_ROSELIA
.V0316_FAMILY_GULPIN
.V0318_FAMILY_CARVANHA
.V0320_FAMILY_WAILMER
.V0322_FAMILY_NUMEL
.V0324_FAMILY_TORKOAL
.V0325_FAMILY_SPOINK
.V0327_FAMILY_SPINDA
.V0328_FAMILY_TRAPINCH
.V0331_FAMILY_CACNEA
.V0333_FAMILY_SWABLU
.V0335_FAMILY_ZANGOOSE
.V0336_FAMILY_SEVIPER
.V0337_FAMILY_LUNATONE
.V0338_FAMILY_SOLROCK
.V0339_FAMILY_BARBOACH
.V0341_FAMILY_CORPHISH
.V0343_FAMILY_BALTOY
.V0345_FAMILY_LILEEP
.V0347_FAMILY_ANORITH
.V0349_FAMILY_FEEBAS
.V0351_FAMILY_CASTFORM
.V0352_FAMILY_KECLEON

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.V0353_FAMILY_SHUPPET
.V0355_FAMILY_DUSKULL
.V0357_FAMILY_TROPIUS
.V0358_FAMILY_CHIMECHO
.V0359_FAMILY_ABSOL
.V0361_FAMILY_SNORUNT
.V0363_FAMILY_SPHEAL
.V0366_FAMILY_CLAMPERL
.V0369_FAMILY_RELICANTH
.V0370_FAMILY_LUVDISC
.V0371_FAMILY_BAGON
.V0374_FAMILY_BELDUM
.V0377_FAMILY_REGIROCK
.V0378_FAMILY_REGICE
.V0379_FAMILY_REGISTEEL
.V0380_FAMILY_LATIAS
.V0381_FAMILY_LATIOS
.V0382_FAMILY_KYOGRE
.V0383_FAMILY_GROUDON
.V0384_FAMILY_RAYQUAZA
.V0385_FAMILY_JIRACHI
.V0386_FAMILY_DEOXYS.GYM_BADGE_UNSET.GYM_BADGE_VANILLA.GYM_BADGE_BRONZE.GYM_BADGE_SILVER.GYM_BADGE_GOLD.EncounterType.SPAWN_POINT.INCENSE.DISK.POST_RAID.RaidLevel.RAID_LEVEL_UNSET.RAID_LEVEL_1.RAID_LEVEL_2.RAID_LEVEL_3.RAID_LEVEL_4.RAID_LEVEL_5
.HololInventoryKeyProto
.get_PokedexEntryId
.set_PokedexEntryId
.get_PlayerCurrency
.set_PlayerCurrency
.get_PlayerCamera
.set_PlayerCamera
.get_InventoryUpgrades
.set_InventoryUpgrades

.set_AppliedItems
.get_EggIncubators
.set_EggIncubators
.get_PokemonFamilyId
.set_PokemonFamilyId
.getTypeCase.ClearType.PokedexEntryIdFieldNumber.PlayerStatsFieldNumber.PlayerCurrencyFieldNumber.PlayerCameraFieldNumber.InventoryUpgradesFieldNumber.AppliedItemsFieldNumber.EggIncubatorsFieldNumber.PokemonFamilyIdFieldNumber.typeCase_.PokedexEntryId.PlayerCurrency.PlayerCamera.InventoryUpgrades.EggIncubators.PokemonFamilyId.TypeCase.TypeOneofCase
.HolInventoryItemProto
.get_PokedexEntry
.set_PokedexEntry
.get_PokemonFamily
.set_PokemonFamily
.get_Quest
.set_Quest
.get_AvatarItem
.set_AvatarItem.PokedexEntryFieldNumber.PokemonFamilyFieldNumber.QuestFieldNumber.AvatarItemFieldNumber.PokedexEntry.PokemonFamily.Quest.AvatarItem.RaidTicketsProto
.get_RaidTicket.RaidTicketFieldNumber._repeated_raidTicket_collection.raidTicket_.RaidTicket.FortSponsor.MCDONALDS.POKEMON_STORE.TOHO.SOFTBANK.GLOBE.SPATULA.THERMOMETER.KNIFE.GRILL.SMOKER.PAN.BBQ.FRYER.STEAMER.HOOD.SLOWCOOKER.MIXER.SCOOPER.MUFFINTIN.SALAMANDER.PLANCHA.NIA_OPS.WHISK.FortRenderingType.INTERNAL_TEST
.get_Move1
.set_Move1
.get_Move2
.set_Move2
.get_DeployedFortId
.set_DeployedFortId

.get_OwnerName
.set_OwnerName
.get_IsEgg
.set_IsEgg
.get_EggKmWalkedTarget
.set_EggKmWalkedTarget
.get_EggKmWalkedStart
.set_EggKmWalkedStart
.get_Origin
.get_HeightM
.set_HeightM
.get_WeightKg
.set_WeightKg
.get_IndividualAttack
.set_IndividualAttack
.get_IndividualDefense
.set_IndividualDefense
.get_IndividualStamina
.set_IndividualStamina
.set_CpMultiplier
.get_CapturedS2CellId
.set_CapturedS2CellId
.get_BattlesAttacked
.set_BattlesAttacked
.get_BattlesDefended
.set_BattlesDefended
.get_EggIncubatorId
.set_EggIncubatorId
.get_CreationTimeMs
.set_CreationTimeMs
.get_NumUpgrades
.set_NumUpgrades
.get_AdditionalCpMultiplier
.set_AdditionalCpMultiplier
.get_Favorite

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.set_Favorite
.get_Nickname
.set_Nickname
.get_FromFort
.set_FromFort
.get_BuddyCandyAwarded
.set_BuddyCandyAwarded
.get_BuddyKmWalked
.set_BuddyKmWalked
.get_DisplayPokemonId
.set_DisplayPokemonId
.get_DisplayCp
.set_DisplayCp
.get_IsBad
.set_IsBad
.get_HatchedFromEgg
.set_HatchedFromEgg.Move1FieldNumber.move1_.Move2FieldNumber.move2_.DeployedFortIdFieldNumber.deployedFortId_.OwnerNameFieldNumber.ownerName_.IsEggFieldNumber.isEgg_.EggKmWalkedTargetFieldNumber.eggKmWalkedTarget_.EggKmWalkedStartFieldNumber.eggKmWalkedStart_.OriginFieldNumber.origin_.HeightMFieldNumber.heightM_.WeightKgFieldNumber.weightKg_.IndividualAttackFieldNumber.individualAttack_.IndividualDefenseFieldNumber.individualDefense_.IndividualStaminaFieldNumber.individualStamina_.CapturedS2CellIdFieldNumber.capturedS2CellId_.BattlesAttackedFieldNumber.battlesAttacked_.BattlesDefendedFieldNumber.battlesDefended_.EggIncubatorIdFieldNumber.eggIncubatorId_.CreationTimeMsFieldNumber.creationTimeMs_.NumUpgradesFieldNumber.numUpgrades_.AdditionalCpMultiplierFieldNumber.additionalCpMultiplier_.FavoriteFieldNumber.favorite_.NicknameFieldNumber.nickname_.FromFortFieldNumber.fromFort_.BuddyCandyAwardedFieldNumber.buddyCandyAwarded_.BuddyKmWalkedFieldNumber.buddyKmWalked_.DisplayPokemonIdFieldNumber.displayPokemonId_.DisplayCpFieldNumber

r.displayCp_.IsBadFieldNumber.isBad_.HatchedFromEggField
Number.hatchedFromEgg_.Move1.Move2.DeployedFortId.Ow
nerName.IsEgg.EggKmWalkedTarget.EggKmWalkedStart.Heig
htM.WeightKg.IndividualAttack.IndividualDefense.IndividualS
tamina.CapturedS2CellId.BattlesAttacked.BattlesDefended.Eg
gIncubatorId.CreationTimeMs.NumUpgrades.AdditionalCpMu
ltiplier.Favorite.Nickname.FromFort.BuddyCandyAwarded.Bu
ddyKmWalked.DisplayPokemonId.DisplayCp.IsBad.HatchedFr
omEgg.ItemProto

.get_Unseen

.set_Unseen.CountFieldNumber.count_.UnseenFieldNumber.
unseen_.Unseen.AvatarItemProto

.get_NewTimestampMs

.set_NewTimestampMs

.get_Viewed

.set_Viewed.NewTimestampMsFieldNumber.newTimestamp
Ms_.ViewedFieldNumber.viewed_.NewTimestampMs.Viewed.

PokedexEntryProto

.get_TimesEncountered

.set_TimesEncountered

.get_TimesCaptured

.set_TimesCaptured

.get_EvolutionStonePieces

.set_EvolutionStonePieces

.get_EvolutionStones

.set_EvolutionStones

.get_CapturedCostumes

.get_CapturedForms

.get_CapturedGenders

.get_CapturedShiny

.set_CapturedShiny

.get_EncounteredCostumes

.get_EncounteredForms

.get_EncounteredGenders

.get_EncounteredShiny

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.set_EncounteredShiny.<_repeated_capturedCostumes_codec
 >m__1.<_repeated_capturedCostumes_codec>m__2.<_repeated_capturedForms_codec>m__3.<_repeated_capturedForms_codec>m__4.<_repeated_capturedGenders_codec>m__5.<_repeated_capturedGenders_codec>m__6.<_repeated_encounteredCostumes_codec>m__7.<_repeated_encounteredCostumes_codec>m__8.<_repeated_encounteredForms_codec>m__9.<_repeated_encounteredForms_codec>m__A.<_repeated_encounteredGenders_codec>m__B.<_repeated_encounteredGenders_codec>m__C.PokedexEntryNumberFieldNumber.pokedexEntryNumber_.TimesEncounteredFieldNumber.timesEncountered_.TimesCapturedFieldNumber.timesCaptured_.EvolutionStonePiecesFieldNumber.evolutionStonePieces_.EvolutionStonesFieldNumber.evolutionStones_.CapturedCostumesFieldNumber._repeated_capturedCostumes_codec.capturedCostumes_.CapturedFormsFieldNumber._repeated_capturedForms_codec.capturedForms_.CapturedGendersFieldNumber._repeated_capturedGenders_codec.capturedGenders_.CapturedShinyFieldNumber.capturedShiny_.EncounteredCostumesFieldNumber._repeated_encounteredCostumes_codec.encounteredCostumes_.EncounteredFormsFieldNumber._repeated_encounteredForms_codec.encounteredForms_.EncounteredGendersFieldNumber._repeated_encounteredGenders_codec.encounteredGenders_.EncounteredShinyFieldNumber.encounteredShiny_.TimesEncountered_.TimesCaptured_.EvolutionStonePieces_.EvolutionStones_.CapturedCostumes_.CapturedForms_.CapturedGenders_.CapturedShiny_.EncounteredCostumes_.EncounteredForms_.EncounteredGenders_.EncounteredShiny.PlayerStatsProto

.get_Experience
 .set_Experience
 .get_PrevLevelExp
 .set_PrevLevelExp
 .get_NextLevelExp
 .set_NextLevelExp

.get_KmWalked
.set_KmWalked
.get_NumPokemonEncountered
.set_NumPokemonEncountered
.get_NumUniquePokedexEntries
.set_NumUniquePokedexEntries
.get_NumPokemonCaptured
.set_NumPokemonCaptured
.get_NumEvolutions
.set_NumEvolutions
.get_PokeStopVisits
.set_PokeStopVisits
.get_NumberOfPokeballThrown
.set_NumberOfPokeballThrown
.get_NumEggsHatched
.set_NumEggsHatched
.get_BigMagikarpCaught
.set_BigMagikarpCaught
.get_NumBattleAttackWon
.set_NumBattleAttackWon
.get_NumBattleAttackTotal
.set_NumBattleAttackTotal
.get_NumBattleDefendedWon
.set_NumBattleDefendedWon
.get_NumBattleTrainingWon
.set_NumBattleTrainingWon
.get_NumBattleTrainingTotal
.set_NumBattleTrainingTotal
.get_PrestigeRaisedTotal
.set_PrestigeRaisedTotal
.get_PrestigeDroppedTotal
.set_PrestigeDroppedTotal
.get_NumPokemonDeployed
.set_NumPokemonDeployed
.get_NumPokemonCaughtByType

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.get_SmallRattataCaught
.set_SmallRattataCaught
.get_UsedKmPool
.set_UsedKmPool
.get_LastKmRefillMs
.set_LastKmRefillMs
.get_NumRaidBattleWon
.set_NumRaidBattleWon
.get_NumRaidBattleTotal
.set_NumRaidBattleTotal
.get_NumLegendaryBattleWon
.set_NumLegendaryBattleWon
.get_NumLegendaryBattleTotal
.set_NumLegendaryBattleTotal
.get_TotalDefendedMs
.set_TotalDefendedMs
.get_EventBadges.<_repeated_eventBadges_codec>m__1.<_r
epeated_eventBadges_codec>m__2.LevelFieldNumber.level_
ExperienceFieldNumber.experience_.PrevLevelExpFieldNumb
er.prevLevelExp_.NextLevelExpFieldNumber.nextLevelExp_.K
mWalkedFieldNumber.kmWalked_.NumPokemonEncountere
dFieldNumber.numPokemonEncountered_.NumUniquePoked
exEntriesFieldNumber.numUniquePokedexEntries_.NumPoke
monCapturedFieldNumber.numPokemonCaptured_.NumEvol
utionsFieldNumber.numEvolutions_.PokeStopVisitsFieldNum
ber.pokeStopVisits_.NumberOfPokeballThrownFieldNumber.
numberOfPokeballThrown_.NumEggsHatchedFieldNumber.nu
mEggsHatched_.BigMagikarpCaughtFieldNumber.bigMagikarp
Caught_.NumBattleAttackWonFieldNumber.numBattleAttack
Won_.NumBattleAttackTotalFieldNumber.numBattleAttackTo
tal_.NumBattleDefendedWonFieldNumber.numBattleDefend
edWon_.NumBattleTrainingWonFieldNumber.numBattleTrain
ingWon_.NumBattleTrainingTotalFieldNumber.numBattleTrai
ningTotal_.PrestigeRaisedTotalFieldNumber.prestigeRaisedTo
tal_.PrestigeDroppedTotalFieldNumber.prestigeDroppedTotal

.NumPokemonDeployedFieldNumber.numPokemonDeployed.NumPokemonCaughtByTypeFieldNumber._repeated_numPokemonCaughtByType_codec.numPokemonCaughtByType_.SmallRattataCaughtFieldNumber.smallRattataCaught_.UsedKmPoolFieldNumber.usedKmPool_.LastKmRefillMsFieldNumber.lastKmRefillMs_.NumRaidBattleWonFieldNumber.numRaidBattleWon_.NumRaidBattleTotalFieldNumber.numRaidBattleTotal_.NumLegendaryBattleWonFieldNumber.numLegendaryBattleWon_.NumLegendaryBattleTotalFieldNumber.numLegendaryBattleTotal_.TotalDefendedMsFieldNumber.totalDefendedMs_.EventBadgesFieldNumber._repeated_eventBadges_codec.eventBadges_.Experience.PrevLevelExp.NextLevelExp.KmWalked.NumPokemonEncountered.NumUniquePokedexEntries.NumPokemonCaptured.NumEvolutions.PokeStopVisits.NumberOfPokeballThrown.NumEggsHatched.BigMagikarpCaught.NumBattleAttackWon.NumBattleAttackTotal.NumBattleDefendedWon.NumBattleTrainingWon.NumBattleTrainingTotal.PrestigeRaisedTotal.PrestigeDroppedTotal.NumPokemonDeployed.NumPokemonCaughtByType.SmallRattataCaught.UsedKmPool.LastKmRefillMs.NumRaidBattleWon.NumRaidBattleTotal.NumLegendaryBattleWon.NumLegendaryBattleTotal.TotalDefendedMs.EventBadges.PlayerCurrencyProto
.get_Gems
.set_Gems.GemsFieldNumber.gems_.Gems.PlayerCameraProto
o **TEAM LEGENDARY**
.get_DefaultCamera
.set_DefaultCamera.DefaultCameraFieldNumber.defaultCamera_.DefaultCamera.InventoryUpgradesProto._repeated_inventoryUpgrade_codec.InventoryUpgradeProto.DailyQuestProto
.get_CurrentPeriodBucket
.set_CurrentPeriodBucket
.get_CurrentStreakCount
.set_CurrentStreakCount.CurrentPeriodBucketFieldNumber.currentPeriodBucket_.CurrentStreakCountFieldNumber.currentStreakCount_.CurrentPeriodBucket.CurrentStreakCount.Quest

Proto.EggIncubatorsProto._repeated_eggIncubator_codec.EggIncubatorProto

.set_ItemId

.get_UsesRemaining

.set_UsesRemaining

.get_StartKmWalked

.set_StartKmWalked

.get_TargetKmWalked

.set_TargetKmWalked.ItemIdFieldNumber.itemId_.UsesRemainingFieldNumber.usesRemaining_.StartKmWalkedFieldNumber.startKmWalked_.TargetKmWalkedFieldNumber.targetKmWalked_.UsesRemaining.StartKmWalked.TargetKmWalked.AppliedItemsProto._repeated_item_codec.AppliedItemProto

.get_ExpirationMs

.set_ExpirationMs

.get_AppliedMs

.set_AppliedMs.ExpirationMsFieldNumber.expirationMs_.AppliedMsFieldNumber.appliedMs_.ExpirationMs.AppliedMs.PokemonFamilyProto

.set_Candy.BuddyPokemonProto

.get_BuddyPokemonId

.set_BuddyPokemonId

.get_LastKmAwarded

.set_LastKmAwarded.BuddyPokemonIdFieldNumber.buddyPokemonId_.LastKmAwardedFieldNumber.lastKmAwarded_.BuddyPokemonId.LastKmAwarded.PlayerPublicProfileProto

.get_BattlesWon

.set_BattlesWon

.get_CaughtPokemon

.set_CaughtPokemon.AvatarFieldNumber.avatar_.BattlesWonFieldNumber.battlesWon_.CaughtPokemonFieldNumber.caughtPokemon_.BattlesWon.CaughtPokemon.PlayerAvatarProto

.get_Skin

.set_Skin

.get_Hair

.set_Hair

.get_Skin

.set_Skin

.get_Hair

.set_Hair
.get_Shirt
.set_Shirt
.get_Pants
.set_Pants
.get_Hat
.set_Hat
.get_Shoes
.set_Shoes
.get_Eyes
.set_Eyes
.get_Backpack
.set_Backpack
.get_AvatarHair
.set_AvatarHair
.get_AvatarShirt
.set_AvatarShirt
.get_AvatarPants
.set_AvatarPants
.get_AvatarHat
.set_AvatarHat
.get_AvatarShoes
.set_AvatarShoes
.get_AvatarEyes
.set_AvatarEyes
.get_AvatarBackpack
.set_AvatarBackpack
.get_AvatarGloves
.set_AvatarGloves
.get_AvatarSocks
.set_AvatarSocks
.get_AvatarBelt
.set_AvatarBelt
.get_AvatarGlasses
.set_AvatarGlasses



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.get_AvatarNecklace
.set_AvatarNecklace.SkinFieldNumber.skin_.HairFieldNumber.hair_.ShirtFieldNumber.shirt_.PantsFieldNumber.pants_.HatFieldNumber.hat_.ShoesFieldNumber.shoes_.EyesFieldNumber.eyes_.BackpackFieldNumber.backpack_.AvatarHairFieldNumber.avatarHair_.AvatarShirtFieldNumber.avatarShirt_.AvatarPantsFieldNumber.avatarPants_.AvatarHatFieldNumber.avatarHat_.AvatarShoesFieldNumber.avatarShoes_.AvatarEyesFieldNumber.avatarEyes_.AvatarBackpackFieldNumber.avatarBackpack_.AvatarGlovesFieldNumber.avatarGloves_.AvatarSocksFieldNumber.avatarSocks_.AvatarBeltFieldNumber.avatarBelt_.AvatarGlassesFieldNumber.avatarGlasses_.AvatarNecklaceFieldNumber.avatarNecklace_.AvatarHair.AvatarShirt.AvatarPants.AvatarHat.AvatarShoes.AvatarEyes.AvatarBackpack.AvatarGloves.AvatarSocks.AvatarBelt.AvatarGlasses.AvatarNecklace.ActionLogEntry
.get_Sfida
.set_Sfida
.get_CatchPokemon
.set_CatchPokemon
.get_FortSearch
.set_FortSearch
.get_RaidRewards
.set_RaidRewards
.get_ActionCase.ClearAction.SfidaFieldNumber.sfida_.CatchPokemonFieldNumber.FortSearchFieldNumber.BuddyPokemonFieldNumber.RaidRewardsFieldNumber.action_.actionCase_.Sfida.CatchPokemon.FortSearch.RaidRewards.ActionCase.ActionOneofCase.CatchPokemonLogEntry
.get_CombatPoints
.set_CombatPoints.CombatPointsFieldNumber.combatPoints_.CombatPoints.POKEMON_CAPTURED.POKEMON_FLED.POKEMON_HATCHED.BuddyPokemonLogEntry
.set_PokemonType

**.get_Amount.AmountFieldName.amount_.CANDY_FOUND.
FortSearchLogEntry
.get_Eggs
.set_Eggs
.get_PokemonEggs
.get_AwardedItems
.get_BonusItems
.get_TeamBonusItems.EggsFieldName.eggs_.PokemonEggsF
ieldNumber._repeated_pokemonEggs_codec.pokemonEggs_.
AwardedItemsFieldName._repeated_awardedItems_codec.
awardedItems_.BonusItemsFieldName._repeated_bonusIte
ms_codec.bonusItems_.TeamBonusItemsFieldName._repea
ted_teamBonusItems_codec.teamBonusItems_.Eggs.Pokemo
nEggs.AwardedItems.BonusItems.TeamBonusItems.RaidRewa
rdsLogEntry
.get_IsExclusive
.set_IsExclusive
.get_DefaultRewards
.set_Stardust.IsExclusiveFieldName.isExclusive_.DefaultRew
ardsFieldName._repeated_defaultRewards_codec.defaultR
ewards_.IsExclusive.DefaultRewards.PokemonDisplayProto
.get_Shiny
.set_Shiny.CostumeFieldName.costume_.ShinyFieldName.
shiny_.HOLIDAY_2016.ANNIVERSARY.ONE_YEAR_ANNIVERSA
RY.GENDER_UNSET.MALE.FEMALE.GENDERLESS.FORM_UNSE
T.UNOWN_A.UNOWN_B.UNOWN_C.UNOWN_D.UNOWN_E.UNO
WN_F.UNOWN_G.UNOWN_H.UNOWN_I.UNOWN_J.UNO
WN_K.UNOWN_L.UNOWN_M.UNOWN_N.UNOWN_O.UNOW
N_P.UNOWN_Q.UNOWN_R.UNOWN_S.UNOWN_T.UNOWN_
U.UNOWN_V.UNOWN_W.UNOWN_X.UNOWN_Y.UNOWN_Z.
UNOWN_EXCLAMATION_POINT.UNOWN_QUESTION_MARK.
RaidInfoProto
.get_RaidSpawnMs
.set_RaidSpawnMs
.get_RaidBattleMs**

.set_RaidBattleMs
.get_RaidEndMs
.set_RaidEndMs
.get_RaidPokemon
.set_RaidPokemon
.get_RaidLevel
.set_RaidLevel
.set_Complete
.get_IsRaidHidden
.set_IsRaidHidden.RaidSpawnMsFieldNumber.raidSpawnMs_.
RaidBattleMsFieldNumber.raidBattleMs_.RaidEndMsFieldNu
mber.raidEndMs_.RaidPokemonFieldNumber.raidPokemon_.
RaidLevelFieldNumber.raidLevel_.CompleteFieldNumber.com
plete_.IsRaidHiddenFieldNumber.isRaidHidden_.RaidSpawnM
s.RaidBattleMs.RaidEndMs.RaidPokemon.IsRaidHidden.RaidE
ncounterProto
.get_CaptureProbabilities
.set_CaptureProbabilities
.get_IsEventLegendary
.set_IsEventLegendary.CaptureProbabilitiesFieldNumber.capt
ureProbabilities_.IsEventLegendaryFieldNumber.isEventLegen
dary_.CaptureProbabilities.IsEventLegendary.CaptureProbabil
ityProto
.get_PokeballType
.get_ReticleDifficultyScale
.set_ReticleDifficultyScale.<_repeated_pokeballType_codec>
m__1.<_repeated_pokeballType_codec>m__2.PokeballTypeFi
eldNumber._repeated_pokeballType_codec.pokeballType._r
epeated_captureProbability_codec.ReticleDifficultyScaleField
Number.reticleDifficultyScale_.PokeballType.ReticleDifficultyS
cale.DeploymentTotalsProto
.get_TimesFed
.set_TimesFed
.get_BattlesLost
.set_BattlesLost

.get_DeploymentDurationMs
.set_DeploymentDurationMs.TimesFedFieldNumber.timesFed
.BattlesLostFieldNumber.battlesLost.DeploymentDuration
MsFieldNumber.deploymentDurationMs_.TimesFed.BattlesLo
st.DeploymentDurationMs.LootProto
.get_LootItem.LootItemFieldNumber._repeated_lootItem_cod
ec.lootItem_.LootItem.LootItemProto
.get_Pokecoin
.set_Pokecoin
.get_PokemonCandy
.set_PokemonCandy.PokecoinFieldNumber.PokemonCandyFi
eldNumber.Pokecoin.PokemonCandy.RaidTicketProto
.get_TicketId
.set_TicketId
.get_ExclusiveInfo
.set_ExclusiveInfo.TicketIdFieldNumber.ticketId_.ExclusiveInf
oFieldNumber.exclusiveInfo_.TicketId.ExclusiveInfo.ExclusiveT
icketInfoProto
.get_StartTimeMs
.set_StartTimeMs
.get_EndTimeMs
.set_EndTimeMs
.get_SpawnTimeMs
.set_SpawnTimeMs.StartTimeMsFieldNumber.startTimeMs_.E
ndTimeMsFieldNumber.endTimeMs_.GymNameFieldNumber.
gymName_.SpawnTimeMsFieldNumber.spawnTimeMs_.EndTi
meMs.SpawnTimeMs.EventInfoProto
.get_IconUrl
.set_IconUrl
.get_NameKey
.set_NameKey.IconUrlFieldNumber.iconUrl_.NameKeyFieldNu
mber.nameKey_.IconUrl.NameKey.InboxReflection.UNSET_No
tificationCategory.VariableName.UNSET_VariableName.CODE
_NAME.TEAM.LEVEL.EXPERIENCE.POKECOIN_BALANCE.STARD
UST_BALANCE.EMAIL.LOGIN_METHOD.GYM_ID.GYM_NAME.

POKEMON_DISPLAY.POKEDEX_ENTRY_NUMBER.POKEMON_I
D.POKEMON_NICKNAME.GYM_BADGE_EARNED_POINTS.GY
M_BADGE_PROGRESS.GYM_BADGE_RANK.GYM_BADGE_IMA
GE_URL.GYM_BADGE_LEVEL_UP.POKECOIN_AWARDED.POKE
COIN_AWARDED_TODAY.MAX_DAILY_POKECOIN.BATTLES_W
ON.BATTLES_LOST.DEPLOYED_MILLIS.RAID_SEED.GetInboxPr
oto
.get_IsHistory
.set_IsHistory
.get_IsReverse
.set_IsReverse
.get_NotBeforeMs
.set_NotBeforeMs.IsHistoryFieldNumber.isHistory_.IsReverse
FieldNumber.isReverse_.NotBeforeMsFieldNumber.notBefore
Ms_.IsHistory.IsReverse.NotBeforeMs.GetInboxOutProto
.get_Inbox
.set_Inbox.InboxFieldNumber.inbox_.Inbox.InternalAuthRefle
ction.Niantic.Platform.Auth.Plugins.Internal.InternalAuthProt
o
.get_Email
.set_Email
.get_PlayerId
.set_PlayerId
.get_AppId
.set_AppId.EmailFieldNumber.email_.PlayerIdFieldNumber.pl
ayerId_.AppIdFieldNumber.appId_.Email.PlayerId.AppId.Inve
ntoryReflection.Niantic.Platform.Inventory.InventoryProto
.get_InventoryItem.InventoryItemFieldNumber._repeated_in
ventoryItem_codec.inventoryItem_.InventoryItem.InventoryIt
emProto
.get_ModifiedTimestamp
.set_ModifiedTimestamp
.get_DeletedItemKey

.set_DeletedItemKey.ModifiedTimestampFieldNumber.modifiedTimestamp_.DeletedItemKeyFieldNumber.deletedItemKey_.ModifiedTimestamp.DeletedItemKey.InventoryDeltaProto
.get_OriginalTimestamp
.set_OriginalTimestamp
.get_NewTimestamp
.set_NewTimestamp.OriginalTimestampFieldNumber.originalTimestamp_.NewTimestampFieldNumber.newTimestamp_.OriginalTimestamp.NewTimestamp.GetInventoryProto
.get_TimestampMillis
.set_TimestampMillis.TimestampMillisFieldNumber.timestampMillis_.TimestampMillis.GetInventoryResponseProto
.get_InventoryDelta
.set_InventoryDelta.InventoryDeltaFieldNumber.inventoryDelta_.InventoryDelta.NotificationClientReflection.NotificationState.UNSET_STATE.TemplateVariable
.get_Literal
.set_Literal
.get_LookupTable
.set_LookupTable
.set_ByteValue.LiteralFieldNumber.literal_.LookupTableFieldNumber.lookupTable_.ByteValueFieldNumber.byteValue_.LookupTable
.get_Notifications
.get_BuiltinVariables.NotificationsFieldNumber._repeated_notifications_codec.notifications_.BuiltinVariablesFieldNumber._repeated_builtinVariables_codec.builtinVariables_.Notifications.BuiltinVariables.UNREAD.IMMEDIATE
.get_NotificationId
.set_NotificationId
.get_TitleKey
.set_TitleKey
.get_CreateTimestampMs
.set_CreateTimestampMs
.get_Variables

.get_ExpireTimeMs
.set_ExpireTimeMs.NotificationIdFieldNumber.notificationId_
TitleKeyFieldNumber.titleKey_.CreateTimestampMsFieldNum
ber.createTimestampMs_.VariablesFieldNumber._repeated_v
ariables_codec.variables_.ExpireTimeMsFieldNumber.expireTi
meMs_.NotificationId.TitleKey.CreateTimestampMs.Variables.
ExpireTimeMs.UpdateNotificationProto
.get_NotificationIds.NotificationIdsFieldNumber._repeated_n
otificationIds_codec.notificationIds_. _repeated_createTimest
ampMs_codec.NotificationIds.UpdateNotificationOutProto.A
pnToken
.get_RegistrationId
.set_RegistrationId
.get_BundleIdentifier
.set_BundleIdentifier
.get_PayloadByteSize
.set_PayloadByteSize.RegistrationIdFieldNumber.registrationI
d_.BundleIdentifierFieldNumber.bundleIdentifier_.PayloadByt
eSizeFieldNumber.payloadByteSize_.RegistrationId.BundleIde
ntifier.PayloadByteSize.GcmToken.PushNotificationRegistryPr
oto
.get_ApnToken
.set_ApnToken
.get_GcmToken
.set_GcmToken.ApnTokenFieldNumber.apnToken_.GcmToken
FieldNumber.gcmToken_.PushNotificationRegistryOutProto.N
O_CHANGE.OptOutProto
.get_Categories.CategoriesFieldNumber._repeated_categories
codec.categories.Categories.PlatformGameActionReflection.
PlatformClientAction.UNKNOWN_PLATFORM_CLIENT_ACTIO
N.REGISTER_PUSH_NOTIFICATION.UNREGISTER_PUSH_NOTIFI
CATION.UPDATE_NOTIFICATION_STATUS.OPT_OUT_PUSH_N
OTIFICATION_CATEGORY.DOWNLOAD_GAME_MASTER_TEMP
LATES.GET_INVENTORY.PlayerProfileReflection.PlayerBadgePr
oto

.set_Rank
.get_StartValue
.set_StartValue
.get_EndValue
.set_EndValue
.set_CurrentValue.RankFieldNumber.rank_.StartValueFieldNumber.startValue_.EndValueFieldNumber.endValue_.CurrentValueFieldNumber.currentValue_.StartValue.EndValue.PlayerProfileProto
.set_PlayerName.PlayerNameFieldNumber.playerName_.PlayerProfileOutProto
.get_StartTime
.set_StartTime
.get_Badges
.get_GymBadges
.set_GymBadges.StartTimeFieldNumber.startTime_.BadgesFieldNumber._repeated_badges_codec.badges_.GymBadgesFieldNumber.gymBadges_.StartTime.Badges.GymBadges.TotalFieldNumber.total_.LevelUpRewardsProto.LevelUpRewardsOutProto
.get_ItemsUnlocked.<_repeated_itemsUnlocked_codec>m__1.<_repeated_itemsUnlocked_codec>m__2.ItemsUnlockedFieldNumber._repeated_itemsUnlocked_codec.itemsUnlocked_.ItemsUnlocked.AWARDED.ALREADY.RaidReflection.JoinLobbyProto
.get_LobbyId
.get_Private
.set_Private.LobbyIdFieldNumber._repeated_lobbyId_codec.LobbyId_.PrivateFieldNumber.private_.LobbyId.JoinLobbyOutProto
.get_Lobby
.set_Lobby.LobbyFieldNumber.lobby_.Lobby.ERROR_RAID_UNAVAILABLE.ERROR_RAID_COMPLETED.ERROR_NO_AVAILABLE_LOBBIES.ERROR_GYM_LOCKOUT.ERROR_NO_TICKET.LobbyProto

.get_Players
.get_PlayerJoinEndMs
.set_PlayerJoinEndMs
.get_PokemonSelectionEndMs
.set_PokemonSelectionEndMs
.get_RaidBattleStartMs
.set_RaidBattleStartMs
.get_RaidBattleEndMs
.set_RaidBattleEndMs
.get_RaidBattleId
.set_RaidBattleId
.get_OwnerNickname
.set_OwnerNickname
.get_CreationMs
.set_CreationMs.PlayersFieldNumber._repeated_players_code.players_.PlayerJoinEndMsFieldNumber.playerJoinEndMs_.PokemonSelectionEndMsFieldNumber.pokemonSelectionEndMs_.RaidBattleStartMsFieldNumber.raidBattleStartMs_.RaidBattleEndMsFieldNumber.raidBattleEndMs_.RaidBattleIdFieldNumber.raidBattleId_.OwnerNicknameFieldNumber.ownerNickname_.CreationMsFieldNumber.creationMs_.Players.PlayerJoinEndMs.PokemonSelectionEndMs.RaidBattleStartMs.RaidBattleEndMs.RaidBattleId.OwnerNickname.CreationMs.LeaveLobbyProto.LeaveLobbyOutProto.ERROR_LOBBY_NOT_FOUND.SetLobbyVisibilityProto.SetLobbyVisibilityOutProto.ERROR_NOT_LOBBY_CREATOR.SetLobbyPokemonProto.SetLobbyPokemonOutProto.GetRaidDetailsProto.GetRaidDetailsOutProto
.get_RaidBattle
.set_RaidBattle
.get_PlayerCanJoinLobby
.set_PlayerCanJoinLobby
.set_RaidInfo
.get_TicketUsed
.set_TicketUsed
.get_FreeTicketAvailable

.set_FreeTicketAvailable
.get_NumPlayersInLobby
.set_NumPlayersInLobby.RaidBattleFieldNumber.raidBattle_
PlayerCanJoinLobbyFieldNumber.playerCanJoinLobby_.RaidIn
foFieldNumber.raidInfo_.TicketUsedFieldNumber.ticketUsed_
FreeTicketAvailableFieldNumber.freeTicketAvailable_.NumPla
yersInLobbyFieldNumber.numPlayersInLobby_.RaidBattle.Pla
yerCanJoinLobby.FreeTicketAvailable.NumPlayersInLobby.Sta
rtRaidBattleProto.StartRaidBattleOutProto.ERROR_INVALID_
ATTACKERS.AttackRaidBattleProto.AttackRaidBattleOutProto.
ERROR_BATTLE_NOT_FOUND.ERROR_NOT_PART_OF_BATTLE.
ERROR_BATTLE_ID_NOT_RAID.AwardFreeRaidTicketProto.Aw
ardFreeRaidTicketOutProto.ERROR_PLAYER_DOES_NOT_MEE
T_MIN_LEVEL.ERROR_DAILY_TICKET_ALREADY_AWARDED.ER
ROR_PLAYER_OUT_OF_RANGE.RedeemPasscodeReflection.Re
deemedItemProto.RedeemedAvatarItemProto.PokeCandyPro
to
.get_CandyCount
.set_CandyCount.CandyCountFieldNumber.candyCount_.Cand
yCount.RedeemPasscodeRewardProto
.get_AvatarItems
.get_PokeCandy
.get_Pokecoins
.set_Pokecoins.<_repeated_badges_codec>m__1.<_repeated_
badges_codec>m__2.AvatarItemsFieldNumber._repeated_ava
tarItems_codec.avatarItems_. _repeated_eggPokemon_codec.
PokeCandyFieldNumber._repeated_pokeCandy_codec.pokeCa
ndy_.PokecoinsFieldNumber.pokecoins_.AvatarItems.PokeCa
ndy.Pokecoins.RpcReflection.METHOD_UNSET.GET_PLAYER.G
ET_HOLOHOLO_INVENTORY.DOWNLOAD_SETTINGS.DOWNLO
AD_ITEM_TEMPLATES.DOWNLOAD_REMOTE_CONFIG_VERSI
ON.REGISTER_BACKGROUND_DEVICE.FORT_SEARCH.CATCH_
POKEMON.FORT_DETAILS.GET_MAP_OBJECTS.FORT_DEPLOY_
POKEMON.FORT_RECALL_POKEMON.RELEASE_POKEMON.U
SE_ITEM_POTION.USE_ITEM_CAPTURE.USE_ITEM_FLEE.USE_I

TEM_REVIVE.GET_PLAYER_PROFILE.EVOLVE_POKEMON.GET_HATCHED_EGGS.ENCOUNTER_TUTORIAL_COMPLETE.LEVEL_UP_REWARDS.CHECK_AWARDED_BADGES.RECYCLE_INVENTORY_ITEM.COLLECT_DAILY_BONUS.USE_ITEM_XP_BOOST.USE_ITEM_EGG_INCUBATOR.USE_INCENSE.GET_INCENSE_POKEMON.INCENSE_ENCOUNTER.ADD_FORT_MODIFIER.DISK_ENCOUNTER.UPGRADE_POKEMON.SET_FAVORITE_POKEMON.NICKNAME_POKEMON.EQUIP_BADGE.SET_CONTACT_SETTINGS.SET_BUDDY_POKEMON.GET_BUDDY_WALKED.USE_ITEM_ENCOUNTER.GYM_DEPLOY.GYM_GET_INFO.GYM_START_SESSION.GYM_BATTLE_ATTACK.JOIN_LOBBY.LEAVE_LOBBY.SET_LOBBY_VISIBILITY.SET_LOBBY_POKEMON.GET_RAID_DETAILS.GYM_FEED_POKEMON.START_RAID_BATTLE.ATTACK_RAID.GET_ASSET_DIGEST.GET_DOWNLOAD_URLS.CLAIM_CODENAME.SET_AVATAR.SET_PLAYER_TEAM.MARK_TUTORIAL_COMPLETE.CHECK_CHALLENGE.VERIFY_CHALLENGE.ECHO.SFIDA_REGISTRATION.SFIDA_ACTION_LOG.SFIDA_CERTIFICATION.SFIDA_UPDATE.SFIDA_ACTION.SFIDA_DOWSER.SFIDA_CAPTURE.LIST_AVATAR_CUSTOMIZATIONS.SET_AVATAR_ITEM_AS_VIEWED.GET_INBOX.LIST_GYM_BADGES.GET_GYM_BADGE_DETAILS.USE_ITEM_MOVE_REROLL.USE_ITEM_RARE_CANDY.AWARD_FREE_RAID_TICKET.PLATFORM_UNSET.PLATFORM_IOS.PLATFORM_ANDROID.PLATFORM_OSX.PLATFORM_WINDOWS.PLATFORM_APPLE_WATCH.TutorialCompletion.LEGAL_SCREEN.AVATAR_SELECTION.ACCOUNT_CREATION.POKEMON_CAPTURE.NAME_SELECTION.POKEMON_BERRY.USE_ITEM.FIRST_TIME_EXPERIENCE_COMPLETE.POKESTOP_TUTORIAL.GYM_TUTORIAL

.get_LastModifiedMs

.set_LastModifiedMs

.get_GuardPokemonId

.set_GuardPokemonId

.get_GuardPokemonLevel

.set_GuardPokemonLevel

.get_GymPoints

.set_GymPoints

.get_IsInBattle
 .set_IsInBattle
 .get_ActiveFortModifier
 .get_CooldownCompleteMs
 .set_CooldownCompleteMs
 .set_Sponsor
 .set_RenderingType
 .get_DeployLockoutEndMs
 .set_DeployLockoutEndMs
 .get_GuardPokemonDisplay
 .set_GuardPokemonDisplay
 .set_Closed
 .get_GymDisplay
 .set_GymDisplay
 .get_Visited
 .set_Visited
 .get_SameTeamDeployLockoutEndMs
 .set_SameTeamDeployLockoutEndMs
 .get_AllowCheckin
 .set_AllowCheckin
 .get_InEvent
 .set_InEvent
 .get_BannerUrl
 .set_BannerUrl.<_repeated_activeFortModifier_codec>m__1.
 <_repeated_activeFortModifier_codec>m__2.LastModifiedMs
 FieldNumber.lastModifiedMs_.GuardPokemonIdFieldNumber.
 guardPokemonId_.GuardPokemonLevelFieldNumber.guardPo
 kemonLevel_.GymPointsFieldNumber.gymPoints_.IsInBattleFi
 eldNumber.isInBattle_.ActiveFortModifierFieldNumber._repe
 ated_activeFortModifier_codec.activeFortModifier_.Cooldow
 nCompleteMsFieldNumber.cooldownCompleteMs_.SponsorFi
 eldNumber.sponsor_.RenderingTypeFieldNumber.renderingT
 ype_.DeployLockoutEndMsFieldNumber.deployLockoutEndMs
 .GuardPokemonDisplayFieldNumber.guardPokemonDisplay.
 ClosedFieldNumber.closed_.GymDisplayFieldNumber.gymDis

play_.VisitedFieldNumber.visited_.SameTeamDeployLockoutEndMsFieldNumber.sameTeamDeployLockoutEndMs_.AllowCheckinFieldNumber.allowCheckin_.InEventFieldNumber.inEvent_.BannerUrlFieldNumber.bannerUrl_.LastModifiedMs.GuardPokemonId.GuardPokemonLevel.GymPoints.IsInBattle.ActiveFortModifier.CooldownCompleteMs.DeployLockoutEndMs.GuardPokemonDisplay.GymDisplay.Visited.SameTeamDeployLockoutEndMs.AllowCheckin.InEvent.BannerUrl.GymDisplayProto

.get_GymEvent
.get_TotalGymCp
.set_TotalGymCp
.get_LowestPokemonMotivation
.set_LowestPokemonMotivation
.get_SlotsAvailable
.set_SlotsAvailable
.get_OccupiedMillis
.set_OccupiedMillis.GymEventFieldNumber._repeated_gymEvent_codec.gymEvent_.TotalGymCpFieldNumber.totalGymCp_.LowestPokemonMotivationFieldNumber.lowestPokemonMotivation_.SlotsAvailableFieldNumber.slotsAvailable_.OccupiedMillisFieldNumber.occupiedMillis_.GymEvent.TotalGymCp.LowestPokemonMotivation.SlotsAvailable.OccupiedMillis.GymEventProto

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.get_Trainer
.set_Trainer
.get_Event
.set_Event.TrainerFieldNumber.trainer_.EventFieldNumber.event_.Trainer.POKEMON_FED.POKEMON_DEPLOYED.POKEMON_RETURNED.BATTLE_WON.BATTLE_LOSS.RAID_STARTED.RAID_ENDED.GYM_NEUTRALIZED.PokemonSummaryFortProto
.get_FortSummaryId
.set_FortSummaryId.FortSummaryIdFieldNumber.fortSummaryId_.FortSummaryId.ClientSpawnPointProto.WildPokemonProto

.set_SpawnPointId
.get_TimeTillHiddenMs
.set_TimeTillHiddenMs.SpawnPointIdFieldNumber.spawnPointId_.TimeTillHiddenMsFieldNumber.timeTillHiddenMs_.TimeTillHiddenMs.MapPokemonProto
.get_PokedexTypeId
.set_PokedexTypeId.PokedexTypeIdFieldNumber.pokedexTypeId_.PokedexTypeId.ClientPlayerProto
.get_TutorialComplete
.get_PlayerAvatarProto
.set_PlayerAvatarProto
.get_MaxPokemonStorage
.set_MaxPokemonStorage
.get_MaxItemStorage
.set_MaxItemStorage
.get_DailyBonusProto
.set_DailyBonusProto
.get_EquippedBadgeProto
.set_EquippedBadgeProto
.get_ContactSettingsProto
.set_ContactSettingsProto
.get_CurrencyBalance
.get_RemainingCodenameClaims
.set_RemainingCodenameClaims
.get_BuddyPokemonProto
.set_BuddyPokemonProto
.get_BattleLockoutEndMs
.set_BattleLockoutEndMs
.get_SecondaryPlayerAvatarProto
.set_SecondaryPlayerAvatarProto
.get_NamelsBlacklisted
.set_NamelsBlacklisted.<_repeated_tutorialComplete_codec>m__1.<_repeated_tutorialComplete_codec>m__2.TutorialCompleteFieldNumber._repeated_tutorialComplete_codec.tutorialComplete_.PlayerAvatarProtoFieldNumber.playerAvatarProto

to_.MaxPokemonStorageFieldNumber.maxPokemonStorage_.
MaxItemStorageFieldNumber.maxItemStorage_.DailyBonusPr
otoFieldNumber.dailyBonusProto_.EquippedBadgeProtoField
Number.equippedBadgeProto_.ContactSettingsProtoFieldNu
mber.contactSettingsProto_.CurrencyBalanceFieldNumber._re
peated_currencyBalance_codec.currencyBalance_.Remaining
CodenameClaimsFieldNumber.remainingCodenameClaims_.B
uddyPokemonProtoFieldNumber.buddyPokemonProto_.Battl
eLockoutEndMsFieldNumber.battleLockoutEndMs_.Secondar
yPlayerAvatarProtoFieldNumber.secondaryPlayerAvatarProto
.NamesBlacklistedFieldNumber.namesBlacklisted.Tutorial
Complete.MaxPokemonStorage.MaxItemStorage.DailyBonusP
roto.EquippedBadgeProto.ContactSettingsProto.CurrencyBala
nce.RemainingCodenameClaims.BattleLockoutEndMs.Second
aryPlayerAvatarProto.NamesBlacklisted.CurrencyQuantityPro
to

.get_Quantity

.set_Quantity.QuantityFieldNumber.quantity_.Quantity

.get_SendMarketingEmails

.set_SendMarketingEmails

.get_SendPushNotifications

.set_SendPushNotifications.SendMarketingEmailsFieldNumbe

r.sendMarketingEmails_.SendPushNotificationsFieldNumber.s

endPushNotifications_.SendMarketingEmails.SendPushNotific
ations

.get_NextCollectTimestampMs

.set_NextCollectTimestampMs

.get_NextDefenderBonusCollectTimestampMs

.set_NextDefenderBonusCollectTimestampMs.NextCollectTim

estampMsFieldNumber.nextCollectTimestampMs_.NextDefen

derBonusCollectTimestampMsFieldNumber.nextDefenderBon

usCollectTimestampMs_.NextCollectTimestampMs.NextDefen

derBonusCollectTimestampMs

.get_EquippedBadge

.set_EquippedBadge

.get_NextEquipChangeAllowedTimestampMs
.set_NextEquipChangeAllowedTimestampMs.EquippedBadgeFieldNumber.equippedBadge_.NextEquipChangeAllowedTimestampMsFieldNumber.nextEquipChangeAllowedTimestampMs_.EquippedBadge.NextEquipChangeAllowedTimestampMs.PlayerLocaleProto
.get_Country
.set_Country
.get_Language
.set_Language
.set_Timezone.CountryFieldNumber.country_.LanguageFieldNumber.language_.TimezoneFieldNumber.timezone_.Country.GetPlayerProto
.get_PlayerLocale
.set_PlayerLocale.PlayerLocaleFieldNumber.playerLocale_.PlayerLocale.GetPlayerOutProto
.get_Player
.set_Player
.get_Banned
.set_Banned
.get_Warn
.set_Warn.PlayerFieldNumber.player_.BannedFieldNumber.banned_.WarnFieldNumber.warn_.Player.GetHoloholoInventoryProto
.get_ItemBeenSeen.<_repeated_itemBeenSeen_codec>m__1.<_repeated_itemBeenSeen_codec>m__2.ItemBeenSeenFieldNumber._repeated_itemBeenSeen_codec.itemBeenSeen_.ItemBeenSeen.GetHoloholoInventoryOutProto.SetFavoritePokemonProto
.get_IsFavorite
.set_IsFavorite.IsFavoriteFieldNumber.isFavorite_.IsFavorite.SetFavoritePokemonOutProto.ERROR_POKEEMON_NOT_FOUND.ERROR_POKEEMON_IS_EGG.ReleasePokemonProto
.get_PokemonIds.PokemonIdsFieldNumber._repeated_pokemonIds_codec.pokemonIds_.PokemonIds.ReleasePokemonOut

Proto.NicknamePokemonProto.NicknamePokemonOutProto.
ERROR_INVALID_NICKNAME.ClaimCodenameRequestProto
.get_Codename
.set_Codename
.get_Force
.set_Force.CodenameFieldNumber.codename_.ForceFieldNu
mber.force_.Codename.CodenameResultProto
.get_UserMessage
.set_UserMessage
.get_IsAssignable
.set_IsAssignable
.get_UpdatedPlayer
.set_UpdatedPlayer.UserMessageFieldNumber.userMessage_.
IsAssignableFieldNumber.isAssignable_.UpdatedPlayerFieldN
umber.updatedPlayer_.UserMessage.IsAssignable.UpdatedPla
yer.CODENAME_NOT_AVAILABLE.CODENAME_NOT_VALID.CU
RRENT_OWNER.CODENAME_CHANGE_NOT_ALLOWED.SetAv
atarProto.SetAvatarOutProto.AVATAR_ALREADY_SET.SLOT_N
OT_ALLOWED
.ITEM_NOT_OWNED.INVALID_AVATAR_TYPE.SetContactSetti
ngsProto.SetContactSettingsOutProto.SetPlayerTeamProto.Se
tPlayerTeamOutProto.TEAM_ALREADY_SET.MarkTutorialCom
pleteProto.MarkTutorialCompleteOutProto.CheckAwardedBa
dgesProto.CheckAwardedBadgesOutProto
.get_AwardedBadges
.get_AwardedBadgeLevels.<_repeated_awardedBadges_code
c>m__1.<_repeated_awardedBadges_codec>m__2.AwardedB
adgesFieldNumber._repeated_awardedBadges_codec.awarde
dBadges_.AwardedBadgeLevelsFieldNumber._repeated_awar
dedBadgeLevels_codec.awardedBadgeLevels_.AwardedBadge
s.AwardedBadgeLevels.RecycleItemProto.RecycleItemOutProt
o
.get_NewCount

.set_NewCount.NewCountFieldNumber.newCount_.NewCount.
t.ERROR_NOT_ENOUGH_COPIES.ERROR_CANNOT_RECYCLE_I
NCUBATORS.PtcToken
.get_Expiration
.set_Expiration.ExpirationFieldNumber.expiration_.Expiration.
EquipBadgeProto.EquipBadgeOutProto
.get_Equipped
.set_Equipped.EquippedFieldNumber.equipped_.Equipped.CO
OLDOWN_ACTIVE.NOT_QUALIFIED.GetActionLogRequest.Get
ActionLogResponse
.get_Log.LogFieldNumber._repeated_log_codec.log_.CheckCh
allengeProto
.get_DebugRequest
.set_DebugRequest.DebugRequestFieldNumber.debugReques
t_.DebugRequest.CheckChallengeOutProto
.get_ShowChallenge
.set_ShowChallenge
.get_ChallengeUrl
.set_ChallengeUrl.ShowChallengeFieldNumber.showChallenge
.ChallengeUrlFieldNumber.challengeUrl.ShowChallenge.Cha
llengeUrl.VerifyChallengeProto.VerifyChallengeOutProto.SetB
uddyPokemonProto.SetBuddyPokemonOutProto
.get_UpdatedBuddy
.set_UpdatedBuddy.UpdatedBuddyFieldNumber.updatedBud
dy_.UpdatedBuddy.UNIST.ERROR_POKEEMON_DEPLOYED.ERR
OR_POKEEMON_NOT_OWNED.GetBuddyWalkedProto.GetBud
dyWalkedOutProto
.get_FamilyCandyId
.set_FamilyCandyId
.get_CandyEarnedCount
.set_CandyEarnedCount.FamilyCandyIdFieldNumber.familyCa
ndyId_.CandyEarnedCountFieldNumber.candyEarnedCount_.F
amilyCandyId.CandyEarnedCount.UncommentAnnotationTest
Proto
.get_StringProperty

.set_StringProperty
.get_LongProperty
.set_LongProperty.StringPropertyFieldNumber.stringProperty_
LongPropertyFieldNumber.longProperty.StringProperty.Lo
ngProperty.SettingsReflection.GlobalSettingsProto
.get_FortSettings
.set_FortSettings
.get_MapSettings
.set_MapSettings
.get_InventorySettings
.set_InventorySettings
.get_MinimumClientVersion
.set_MinimumClientVersion
.get_GpsSettings
.set_GpsSettings
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.get_SfidaId
.set_SfidaId.SfidaIdFieldNumber.sfidaId_.SfidaId.RegisterSfida
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.get_AccessToken
.set_AccessToken.AccessTokenFieldNumber.accessToken_.Acc
essToken.UpgradeReflection.UpgradePokemonProto.Upgrade
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.set_UpdatedPokemon.UpdatedPokemonFieldNumber.updated
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pdatedCandyCount_.UpdatedCandyCount.INVALID_POKEMO
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